

OLD GLORY CORPORATION.

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CATALOGUE OF FINE QUALITY MILITARY MINIATURES FOR THE COLLECTOR and WARGAMER.

25mm Standard Bags.	£24.00
Special A bags	£13.00
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Special C bags	£17.00
Special D bags	£26.00
Special E bags	£16.00
Special F bags	£16.00
Special G bags	£10.00

TYPICAL PACK CONTENTS

25mm standard bags

30 foot figures or 10 mounted, or 6 camels and Riders.

Special A bags, usually 15 foot figures .

Special B bags. 6 mounted Officers or 2 large guns or as indicated.

Special C bags. 2 artillery pieces and 10 crew.

Special D bags. 2 Elephants or 4 horse chariots and Crews or 2 limbers or wagons with appropriate crews.

Special E bags. Usually 6 mounted Personality or High Command Figures.

Special F bags. 20 Foot command figures or Artillery crews.

Special G bags. 2 artillery pieces

Please note that some pack contents may differ.

Miniatures contain lead and are not suitable for children. Miniatures are sold UNPAINTED. Some models require assembly.

Miniatures not sold separately only as priced and packaged..

ALL PACKS CONTAIN VARIANTS.

Postage and packaging-

UK 12.5% of order value- min postage £3.00 max UK postage £10.00

Europe 20% of order value(min£3.00) to a max postage of £40.00

Australasia 50% of order value to a max postage of £100.00

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Americas Wars.

From the war of 1812 to Pershing in Mexico 1916

Mad Anthony Wayne and the Legion of the United States.

. Frontier troubles in the "Old Northwest" led to the raising of "Waynes Legion" Opposition for these colourful troops can be found by using the Indians from the FIW range.

MAD01 Wayne's Legion Infantry Advancing
MAD02 Wayne's Legion Firing Line

MAD03 Wayne's Legion Light Infantry

MAD04 Wayne's Legion Mounted Dragoons

MAD05 Wayne's Legion Kentucky Mounted Rifles.

All packs include appropriate Command.

The War Of 1812

Americans.

WAA01 US Inf. Felt Shako March –attack.

WAA02 US Inf. Felt Shako Adv.

WAA03 US Inf. Leather Shako, March-attack.

WAA04 US Inf. Leather Shako Adv.

WAA05 US Inf. Summer Field Dress March-attack.

WAA06 US Inf. Summer Field Dress Adv.

WAA07 US Inf. Command Felt Shako. (F)

WAA08 US Inf. Command Leather Shako (F)

WAA09 US Regiment of Riflemen Shirt Skirm.

WAA10 US Regiment of Riflemen. Full Kit.

WAA11 American Militia

WAA12 Artillery Crew in Shako (20figs)[F]

WAA13 Artillery Crew in Chapeau Bras (20 figs)[F]

WAA14 Light Dragoons with Command

WAA15 Mounted Kentucky Volunteers with Command

WAA16 7th New York Dragoons with Command

WAA17 5th Maryland Volunteers

WAA18 Mounted High Command incl. Jackson[E]

WAA19 New Orleans Freed Men of Color

WAA20 Dismounted Kentucky Volunteers

British.

Othe troops can be found in the British Napoleonic listings.

All packs include Command Figs.

WAB01 Glengarry Light Infantry Skirmishing

WAB02 Highlanders in Trews

WAB03 West Indian Regiments

WAB04 Marines

WAB05 Canadian Voltigeurs

The Texan War of

Independence.

Texicans.

TXT01 Texians Advancing

TXT02 Texians Skirmishing

TXT03 Texians Command

TXT04 New Orleans Greys with Command

TXT05 Texian High Command [E]

TXT06 Alamo

Defenders[D]

TXT07 Texian

Artillerymen

TXT08 Texian Cavalry

with Command

TXT09 US Volunteer

Infantry with Command

TXT10 Tennesseans

TXT11 Lying Dead

Texians [A]

TXT12 Falling Wounded

Texians (A)

Mexicans.

TXM01 Mexican Infantry

Advancing

TXM02 Mexican Infantry

March Attack

TXM03 Mexican Light

Infantry Skirmisng +Comm.

TXM04 Mexican

Command

TXM05 Mexican

Artillerymen

TXM06 Riflemen

Skirmishing with Command

TXM07 Zapadores with

Command

TXM08 Light Cavalry with

Command

TXM09 Regular Cavalry

with Command

TXM10 Alamo Assault

Party (D)

TXM11 Mexican High

Command [E]

TXM12 Lying Dead

Mexicans

TXM13 Falling Wounded

Mexicans [A]

The Seminoles Wars.

A series of wars in Florida of which the second –1835-42 was Americas longest Indian War . This range depicts the Seminoles and the US regular forces. Other units can be found in the War of 1812 range and the Texan War of Independence range.

SEM1 Seminoles

Skirmishing with rifles.

SEM2 Seminoles attacking – hatchets etc.

SEM3 Black Seminoles or

Maroons Skirmishing.

SEM4 US Regulars

Skirmishing inc. Command.

SEM5 US6 pdr guns and

Crews (2 guns 10 crew) C

bag.

SEM6 Mounted US

dragoons inc Command.

SEM7 Dismounted US

dragoons skirmishing.

SEM8 Personalities for

both sides. (E bag)

The Mexican American

War 1846-48

MXW01 US Infantry

Command [A]

MXW02 US Infantry

Advancing

MXW03 US Infantry

Marching

MXW04 Mexican Infantry

Command [A]

MXW05 Mexican Infantry

Advancing

MXW06 Mexican Infantry

Marching

MXW07 Mexican

Grenadiers (Guard of the

Superior Power)

MXW08 US Mounted

Dragoons incl. Command

MXW09 US Artillery (C)

MXW10 Mexican Artillery

(C)

Americas Wars.

From the war of 1812 to Pershing in Mexico 1916

MXW11 Mexican Infantry
Marching odd hats
MXW12 Mexican Infantry
Advancing
MXW13 Mexican
militiamen in Sombreros
MXW14 Mexican Line
Cavalry in Shako Command
MXW15 Mexican Line
Cavalry in Shako Troopers
MXW16 Mexican 1st Line
Cavalry Regt. In Helmet
incl. Command
MXW17 Mexican
Tulancingo Cuirassiers incl.
Command
MXW18 Mexican Jalisco
Lancers incl. Command
MXW19 Mexican Gd.
Hussars incl. Comm (Gd.
Of the Superior Powers)
MXW20 Mexican
Presidential Company incl.
Command
MXW21 Mexican Irregular
Cavalry incl. Command
MXW22 Mexican High
Command[B]
MXW23 American High
Command[B]
MXW24 Illinois Volunteers
MXW25 Texas Rangers
MXW26 US Flying Artillery
in Shakos (C)
MXW27 US Navy Longboat
with Naval crew.(£25)
MXW28 US Navy longboat
with US Marine crew.(£ 25)
MXW029 US Naval landing
party 15 figs (A)
MXW030 US Naval artillery
crews. 15 figs (A)

The War Between the States.

Aka The American Civil War

WBS01 Union Inf.
Command

WBS02 Confederate Inf
Command.

Marching infantry

WBS03 Backpack Kepi

WBS04 Back pack Hat.

WBS05 Light equipment,
Kepi

WBS06 Light equipment,
hat.

WBS07 Blanket Roll, kepi.

WBS08 Blanket roll , hat.

Advancing Infantry

WBS09 Backpack, kepi

WBS10 Backpack, hat.

WBS11 Light equipment
,kepi

WBS12 Light equipment
,hat.

WBS13 Blanket roll, kepi.

WBS14 Blanket roll , hat.

Skirmishing or Firing

Line Infantry.

WBS15 Backpack ,kepi

WBS16 Backpack ,hat.

WBS17 Light equipment
,kepi.

WBS18 Light equipment,
hat.

WBS19 Blanket Roll, kepi.

WBS20 Blanket Roll, hat.

Various other infantry.

WBS21 Greatcoats/Kepi
with Command

WBS22 Greatcoats/Hat with
Command

WBS23 Frockcoats

Advancing/Kepi

WBS24 Frockcoats

Marching/Kepi

WBS25 Advancing , bare
heads odd hats etc.

WBS26 Marching bare
heads odd hats etc.

WBS27 Infantry Charging

Fanatically with Command

WBS28 Energetic Infantry

WBS29 Prone Infantry

Skirmishing

WBS30 Infantry Falling

Wounded with Command

WBS31 Infantry Lying

Dead with Command

Special Units Zouves etc.

WBS32 Iron Brigade with
Command

WB033 Hood's Texans
with Command

WBS34 Berdan's
Sharpshooters with
Command

WBS35 Irish Brigade with
Command

WBS36 PA Bucktails with
Command

WBS37 20th Maine
Skirmishing with Col.

Chamberlain

WBS38 Black Brigade with
Command

WBS39 Zouaves with Kepi
and Command

WBS40 Zouaves with

Turbans and Command

WBS41 Zouaves with Fez
and Command

WBS42 Zouaves with
Straw Hats and Command

Cavalry & Artillery crews

WBS43 Union Cavalry
Command

WBS44 Confederate

Cavalry Command

WBS45 Cavalry with

Sabers/Kepi

WBS46 Cavalry with

Sabers/Hat

WBS47 Cavalry with

Pistols/Kepi

WBS48 Cavalry with

Pistols/Hat

WBS49 Cavalry with

Shotguns/Kepi

WBS50 Cavalry with

Shotguns/ Hat

WBS51 Cavalry with

Carbines/Kepi

WBS52 Cavalry with

Carbines/ Hat

WBS53 Dismounted Union

Cavalry Skirmishing with

Comm.

WBS54 Dismounted

Confederate Cavalry Skir.

w/ Command

WBS55 Dismounted Horse

Holders with Horses

WBS56 Virginia Cavalry

with Command

WBS57 Rush's Lancers

with Command

WBS58 Union Artillery

Crews

WBS59 Confederate

Artillery Crews

The Union Corps at Gettysburg.

WBS60 1st Union Corps

Adv .

WBS61 2nd Union Corps

Marching

WBS62 3rd Union Corps

Advancing

WBS63 5th Union Corps

Advancing

WBS64 6th Union Corps

Advancing

WBS65 11th Union Corps

Advancing

WBS66 12th Union Corps

Advancing

Americas Wars.

From the war of 1812 to Pershing in Mexico 1916

High Command etc.	WP07 Dismounted Warriors	SAW06 Dismounted Rough
WBS67 Union Mounted	Feathers*	Riders
Colonels (B)	WP09 Plains Indian	SAW08 Dismounted US
WBS68 Confederate	Villagers	Negro Cavalry
Mounted Colonels (B)	WP10 Mounted Apaches	SAW09 US Marines
WBS69 Union Mounted	WP11 Dismounted Apaches	SAW10 US Sailors
Personalities I (E)	Skirmishing	SAW11 US Artillery
WBS70 Union Mounted	WP12 United States	Crews[F]
Personalities II (E)	Cavalry Command	SAW12 Parker's Gatling
WBS71 Confederate	WP13 United States	Guns & Crews [B]
Mounted Personalities I (E)	Cavalry Advancing in	SAW13 Colt MG &
WBS72 Confederate	Column	Dynamite Gun & Crews [B]
Mounted Personalities II	WP14 United States	SAW14 US Generals &
(E)	Cavalry Charging in	Staff [B]
WBS73 Hospital Brigade	Column	SAW15 US Personalities
Pack 1	WP15 United States	(Teddy Rooseveltetc(E)
WBS74 Civil War Civilians	Dismounted Cavalry	SAW16 Spanish Inf . Adv.
or onlookers at Manassas	Skir.+Comm.	Staw hats.
[D]	WP16 Wagon Train	SAW17 Spanish Inf. Skirm.
WBS75 Observation	Conestoga WagonS (2) [D]	Straw hats.
/Signal Corps INC tower	WP17 Wagon Train Settlers	SAW18 Spanish Inf. Adv.
(D)	WP18 Stage Coach	Sun Helmets.
WBS76 Limbers with	WP20 Sac and Fox	SAW19 Spanish Inf. Skirm.
Riders[D]	Mounted Warriors*	Sun Helmets.
WBS77 Extra Limber	WP21 Sac and Fox	SAW20 Spanish Guerrilla
Horses with Riders	Dismounted Warriors *	Cavalry
WBS78 Union 12 pdr.	WP22 Indians Falling	SAW21 Spanish Artillery
Napoleon	Wounded [A]	Crews (F0
WBS79 Confederate 12	WP23 Indians Lying	SAW22 Spanish Sailors
pdr. Napoleon	Dead [A]	SAW23 Cuban Rebel
WBS80 Whitworth Gun	WP24 Dismounted US	Infantry
WBS81 10 pdr. Parrott	Cavalry falling Wounded	SAW24 Cuban Rebel
WBS82 20 pdr. Parrott	[A]	Cavalry
WBS83 3" Ordnance	WP25 Dismounted US	SAW25 Spanish High
WBS84 Caisson	Cavalry lying Dead [A]	Command [B]
WBS85 Supply Wagons (2)	WP26 Mounted Custer &	SAW26 Spanish Fantasy
and teams (D)	Staff	Bag (Myhtical German
WBS86 Hospital Brigade	WP27 Custer's Last Stand	MGs &Crews) (B)
Pack 2	(D)	SAW27 8cm Mountain
WBS87 12pdr. Howitzer	WP28 Marshals ,Sherrifs	Guns (G)
Note in this range guns are	&Lawmen -15 different	SAW28 3.2" Breech
packed in 6s	foot figs (B)	Loading Rifled Artillery (G)
Warpaint	WP29 Gunfighters ,Outlaw	SAW30 Famous
<u>Thar's Native Americans in</u>	&No-goods. 15different	Newspaper Reporters and
<u>them thar hills !</u>	foot figs. (B)	others £5.00
. Packs marked*contain	WP30 Buckboard and	SAW31 Moro Warriors I
figures in multi part format	Crew(2)	SAW32 Moro Warriors II
for extra variance.	WP31 Doc and his	<u>Pershing and the Invasion</u>
WP01 Plains Indians	Buggy(2)	<u>of Mexico 1916</u>
Chieftains	The Spanish American	PIM1 Mtd US cavalry inc
WP02 Mounted Warriors,	War.	comm..
War Bonnets*	SAW01 US Infantry	PIM2 Dismtd US cavalry
WP03 Mounted Warriors,	Advancing	inc. Comm.
Buffalo heads. *	SAW02 US Infantry	PIM3 9 th &10 th US Cav.
WP04 Mounted Warriors,	Skirmishing	Mtd inc. Comm.
Feathers*	SAW03 Negro US Infantry	PIM4 9 th &10 th US Cav
WP05 Dismounted	SAW04 US Volunteers	Dismtd. Inc. Comm.
Warriors/ War Bonnets*	SAW05 Mounted Rough	PIM5 US Infantry Skirm inc
WP06 Dismounted	Riders	Comm.
Warriors/ Buffalo Heads*		

Americas Wars.

From the war of 1812 to Pershing in Mexico 1916

PIM6 US Infantry Adv. Inc
Comm.
PIM7 US Machine guns &
Crews. (£8.00)
PIM8 U.S Artillery crews
(F)
PIM12 U.S.Personalities (3
mtd. Figs. &dismounts) F
PIM13 American Sailors inc
Command.
PIM 14 US Marines-
VeraCruz landing. Inc.
Comm.
PIM 15 Mexican Reg. Inf
Skirm Sun Helmet inc
Comm.
PIM 16 Mexican Reg. Inf
Skirm Cap inc Comm.
PIM17 Mexican Regular
Cavalry inc Command.
PIM18 Mexican Regular
Cavalry Dismtd inc.
Command
PIM19 Mexican Rurales. (6
mounted and 6 foot figs per
pack)
PIM20 Mexican Iregulars
on foot inc. Command.
PIM 21 Mounted Villista
inc Comm.
PIM22 Dismounted
Villistas. Inc Comm
PIM 23 Mexican Regular
Machine guns & crews
(£10.00)
PIM 24 Mexican Regular
Artillery Crews.
PIM25 Mexican Guns (2
per pack) £10.00
PIM27 Mexican
Personalities(3mtd figs with
dismounts)F
PIM28 Armed Mexican
Female Camp followers (A)
PIM29 Mexican Civillians.

ANCIENTS 25 mm

From the Pharaoh to the Fall of Rome.

The Age of the Chariot.

Egyptians

PBE1 Chariots with unarmoured crew
PBE2 Chariots with half armoured crew
PBE3 Chariots with fully armoured crews
PBE004 Spearmen
PBE005 Armoured Spearmen
PBE006 Archers
PBE007 Axemen
PBE008 Sherden Guard
PBE009 Philistines
PBE010 Nubians
PBE011 Light Cavalry
PBE012 Slingers
PBE013 Sea Peoples
PBE014 Pharaoh and Generals in Chariots.

Assyrians

PBA01 4-Horse Chariots (2 per pack)
PBA02 2-Horse Chariots (3 per pack)
PBA03 Heavy Infantry
PBA04 Medium Infantry
PBA05 Heavy Archers
PBA06 Medium Archers
PBA07 Heavy Cavalry
PBA08 Medium Cavalry
PBA09 Heavy Horse Archers
PBA10 Medium Horse Archers .

Hittites

PBH01 Chariots (3 per pack)
PBH02 Spearmen
PBH03 Axemen
PBH04 Anatolian Spearmen
PBH05 Archers
PBH06 Slingers
PBH07 Guardsmen .

Lybians.

PBL01 Archers inc Command
PBL02 Swordsmen inc Command
PBL03 Javelinmen inc Command .

The Trojan Wars.

TTW01 Spearmen, Tower Shield
TTW02 Spearmen, Figure of Eight shield.
TTW03 Javelinmen skirmishing.
TTW04 Slingers.
TTW05 Archers.

TTW06 Trojan Infantry Command (F)

TTW07 Greek Infantry Command (F)

TTW08 Trojan Heroes - Heavy infantry

TTW09 Greek Heroes- Heavy infantry

TTW10 Trojan Heroes in Chariots 1

TTW11 Trojan Heroes in Chariots 2

TTW12 Greek Heroes in Chariots 1

TTW13 Greek Heroes in Chariots 2

TTW14 Casualties. (F)

Greeks & Persians.

Greeks.

PPG01 Hoplites advancing

PPG02 Hoplites thrusting.

PPG03 Foot Command (15figs)[A]

PPG04 Peltasts

PPG05 Archers

PPG06 Slingers

PPG07 Light Javelinmen.

Archemenid Persians.

Careful selection of the right packs enables both Early and Later Archemenid armies to be built.

PPP01 King in 2-Horse Chariot[£8.00]

PPP02 4-Horse Scythed Chariot(2 per pack)

PPP03 Mede Spearmen

PPP04 Spearmen

PPP05 Archers.

PPP06 Persian Heavy Infantry

PPP07 Persian Slingers

PPP08 Persian Immortals

PPP09 Phrygian Axemen

PPP10 Persian Light Cavalry

PPP11 Persian Medium Cavalry

PPP12 Persian Heavy Cavalry

PPP13 2-Horse Chariots(3)

Alexander & the

Macedonians.

PPA001 Phalangites

PPA002 Hypaspists

PPA003 Greek Foot Command(15figs)[A]

PPA004 Companions

PPA005 Thessalian Cavalry

PPA006 Greek Light Cavalry

PPA007 Greek Staff

Slingers

PPA008 Front rank

Pikemen (Armoured)

PPA009 Rear rank

Pikemen.(Pike up)

Ancient Indian.

PPI01 4-Horse Chariots & Crew (2 per pack)

PPI02 War Elephants (2)

PPI03 Medium Cavalry

PPI04 Spearmen

PPI05 Foot, 2 Handed Sword.

PPI06 Archers

PPI07 Light Cavalry

PPI09 Heavy Cavalry

PPI10 2-Horse Chariots & Crew (3 per pack) .

Thracians.

PPT01 Infantry w/ 2 HCW.

PPT02 Archers

PPT03 Javelinmen

PPT04 Light Cavalry

PPT05 Noble Heavy Cavalry

PPT06 Getic Horse Archers.

Successors & Selucids .

PPS01 Phalangites

PPS02 Peltasts

PPS03 Hellenistic Infantry Command(15figs)[A]

PPS04 Companion Cavalry

PPS05 Elephants & Crew(2)

PPS06 Armoured

Elephants(2) .

PPS07 Hellenistic Heavy Cavalry.

PPS08 Tarantine Light Cavalry .

PPS09 Cataphracts.

Use this range with suitable Macedonian ,Greek,

Thracian and Persian packs

to produce a variety of

Successor Armies.

Skythians.

PPH01 Horse Archers.

PPH02 Noble Heavy Cavalry.

PPH03 Infantry.

PPH04 Archers.

The Rise of Rome and the

Punic Wars.

Ancient Italians.

All packs include

Command where

appropriate

PII001 Oscan Javelinmen

PII002 Oscan Hoplites .

ANCIENTS 25 mm

From the Pharaoh to the Fall of Rome.

PII003 Oscan Cavalry .	PPC016 Celtic Armoured Noble Horse.	<u>SPARTACUS-The Slaves Revolt!</u> This Range covers the various” Servile Wars” fought by the Romans of which the most famous was the Spatacus Revolt. Opposition should come from EITHER the Roman Republican Range- for the Earlier Servile Wars or The Caesars Gallic Wars Romans for the Spatacus Revolt. SPA01 Unarmoured Spearmen. SPA02 Armoured Spearmen. SPA03 Unarmoured Swordsmen. SPA04 Armoured Swordsmen. SPA05 Foot Command SPA06 Cavalry. SPA07 High Command – Foot and Mounted (A)
PII004 Apulian Javelinmen	<u>Caesars Gallic Wars.</u>	
PII005 Apulian Spearmen .	CGW001Gallic Foot Command	
PII006 Apulian Cavalry	CGW002Gallic Armoured Infantry	
PII007 Hill Warrior Javelinmen	CGW003Gallic Warriors	
PII008 Hill Warrior Cavalry.	CGW004Gallic Warriors	
PII009 Ligurian Javelinmen	CGW005Gallic Warriors	
PII010 Ligurians Sword/Axe	CGW006Gallic Warriors	
PII011Ligurian Archers & Slingers	CGW007Gallic Gestati	
PII012 Ligurian Cav. .	CGW008Gallic Cavalry Command	
PII013 Early Etruscan Hoplites	CGW009Gallic Heavy Cavalry	
PII014 Early Etruscan Cavalry	CGW010Gallic Light or Medium Cavalry	
PII015 Late Etruscan Hoplites / Pila	CGW011Gallic Slingers	
PII016 Late Etruscan Cavalry	CGW012Gallic Archers	
PII017 Etruscan Skirmishers.	CGW013Gallic High Command	
<u>The Roman Republic.</u>	CGW014Roman Legionary Command	
PPR01 Hastati .	CGW015Roman Legionary Advancing with Pilum	
PPR02 Princeps.	CGW016Roman Legionary Attacking with Gladius	
PPR03 Triarii.	CGW017Roman High Command	
PPR04 Foot Command.[A]	CGW018Gallic Headhunters displaying Trophies[A]	
PPR05 Velites.	CGW019Roman Wounded[A]	
PPR06 Roman Heavy Cavalry.	CGW020Gallic Wounded[A]	
PPR07 Italian Infantry.	CGW021Roman Heavy Cavalry	
PPR08 Roman Light Cavalry.	CGW022Roman Medium Cavalry	
<u>Hannibal & The Carthaginians.</u>	CGW023German Infantry Attacking with Swords	
PPC01 Citizen Spearmen.	CGW024German Infantry attacking with Spears	
PPC02 Citizen Cavalry.	CGW025German Cavalry	
PPC03 War Elephants. (2)	CGW026Numidian Light Cavalry	
PPC04 Libyan Medium Foot.	CGW027Balearic Slingers	
PPC05 Libyan Heavy Foot.	CGW028Cretan Archers	
PPC06 Spanish Scutarii.	CGW029British Chariots (3)	
PPC07 Spanish Caetrati	CGW030Early German Command	
PPC08 Spanish Cavalry	CGW031Germans with One-handed Axes	
PPC09 Celtiberians	CGW032Roman Ballista (x4 + 10 crew)	
PPC10 Numidian Infantry		
<u>Celts.</u>		
The following Celt packs are provided with a variety of “Plug-in” weapons		
PPC011 Celtic Foot Charging Bare Chest.		
PPC012 Celtic Foot Helmets.		
PPC013 Celtic Foot Tunics.		
PPC014 Celtic Foot Command		
PPC015 Celtic Cavalry.		
		<u>Dacians.</u> PRD01 Infantry with Falx. PRD02 Infantry/ Spears. PRD03 Archers.
		<u>Sarmations.</u> PRS01 Heavy Cavalry. PRS02 Clibanarii. PRS03 Cataphracts. PRS04 Archers. PRS05 Spearmen. PRS06Axemen .

ANCIENTS 25 mm

From the Pharaoh to the Fall of Rome.

PRS07 Alan Light Cavalry.

Parthians.

PRP01 Cataphracts.

PRP02 Horse Archers .

PRP03 Camelry. (6)

PRP04 Levy Archers.

PRP05 Levy Infantry.

The Later Roman Empire.

Late Roman Army.

PLR001 Legionaries

PLR002 Auxiliaries

PLR003 Auxiliary Archers

PLR004 Foot Command

PLR005 Cataphracts

PLR006 Clibanarii

PLR007 Light Cavalry

PLR008 Lanciarii

PLR009 Legionary Archers

PLR010 Heavy Cavalry

PLR011 Medium Cavalry

PLR012 Ballistae with crews.

Palmyrans.

PLP001 Cataphracts

PLP002 Camelry (6)

PLP003 Foot Archers

PLP004 Light Cavalry

Sassanid Persians.

PLS001 Cataphracts

PLS002 Clibanarii

PLS003 Medium Infantry

PLS004 Archers

PLS005 Elephants(2) and crews

PLS006 Light Cavalry

PLS007 Slingers

PLS008 Javelinmen

Goths.

Suitable for both Visigothic and Ostrogothic Armies.

Pack include Command

Figs where appropriate

PLG01 Heavy Cavalry

PLG02 Medium Cavalry

PLG03 Infantry

PLG04 Infantry Archers

Lombards.

Packs include command where appropriate.

PLL001 Heavy Cavalry

PLL002 Medium Cavalry

PLL003 Infantry Archers

Franks.

For the Few Frankish

Cavalry or Archers use

packs PLG1 & PLG4. Packs include command figs.

PLF01 Infantry with Axes

PLF02 Infantry with Spears

Belisarian Byzantine.

This list enables both Belisarian and Heraclian Byzantine armies to be built.

BBX01 Heavy cavalry kontos and bow.

BBX02 Heavy cav. kontos & bow, Armoured horses.

BBX03 Skutatoi inc. comm.

BBX04 Trapezittoi light cavalry.

BBX05 Regular horse archers.

BBX06 Isurian foot archers.

BBX07 Psiloi- assorted weapons.

BBX08 Psiloi, crossbows .

BBX09 High Command (E).

Huns.

PLH01 Noble Heavy Cavalry

PLH02 Light Cavalry, Bows

PLH03 Light Cavalry, Javelins.

Han Chinese.

HAN01 Armoured Infantry Spearmen

HAN02 Armoured Infantry Crossbows

HAN03 Unarmoured Infantry Spearmen

HAN04 Unarmoured Infantry Crossbows

HAN05 Two-Handed Swordsmen

HAN06 Horse Archers

HAN07 Heavy Cavalry Lancers

HAN08 Heavy Cavalry "Halberdiers"

HAN10 Convict Javelinmen

HAN11 Left-Handed

Imperial Guardsmen

HAN12 Light Cavalry Lancers

HAN13 2-Horse Scout Chariots(3)

HAN14 4-Horse War Chariots(2)

HAN15 High Command (6 mounted figs. £14.00)

HAN16 Bolt Shooters and Crews

HAN17 Cataphract Cavalry.

Ancients High Commands.

A range of Generals and High Officers to Command your armies.

PAC01 Hellenistic High Command

PAC02 Carthaginian High Command

PAC003 Eastern Horse

Peoples High Command

(Suitable for Sassanids , Pathians Etc.

PAC04 Imperial Roman High Command

PAC05 Late Roman High Command

Each pack contains 6

different mounted

Commanders and is priced

£14.00 .

Colonial Expansion.

From the Maori Wars to the French Foreign Legion.

The Maori Wars

CMW01 Maoris Attacking
CMW02 Maoris with Muskets
CMW03 Maoris with Shotguns
CMW04 British Infantry 1840's advancing with Comm.
CMW05 British Infantry 1840's Skirmishing with Comm.
CMW06 Royal Navy Landing Party 1840's with Rockets
CMW07 British Infantry 1860's advancing with Comm.
CMW08 British Infantry 1860's Skirmishing with Comm.
CMW09 Mounted Forest Rangers
CMW10 Dismounted Forest Rangers [A]
CMW11 British Artillery crews 1860's [F]
CMW12 Maori Scouts & New Zealand Militia [A]
THE FIRST AND SECOND SIKH WARS.
THE SIKHS AND AFGHANS.
ASW6 Sikh Regular infantry advancing.
ASW7 Sikh Regular infantry march-attack.
ASW8 Sikh infantry command.(F).
ASW9 Sikh Regular Cuirassiers.
ASW10 Sikh Regular Dragoons.
ASW11 Akali Fanatic Infantry Charging.
ASW12 Akali cavalry.
ASW13 Sikh "Ghoracharra" Cavalry.
ASW14 Horse Artillery crews.(F).
ASW15 Foot Artillery crews.(F).
ASW16 Sikh "Ghurka" inf. Skirmishing.
ASW17 Sikh irregular infantry skirmishing.
ASW18 Sikh High Command.
ASW20 Casualties.(A)

ASW21 Sikh Regular Lancers
THE BRITISH
ASB6 British inf. centre coys,marching, covered Albert shako.
ASB7 British inf. covered Albert shako, Flank coys marching.
ASB8 British inf covered Albert Shako Command.(F)
ASB9 British inf. centre coys.shell jacket/forage cap advancing.
ASB10 British inf. shell jacket/forage cap, flank coys advancing.
ASB11 British inf. Shell Jacket/forage cap Command.(F)
ASB12 British inf . shell jacket/forage cap skirmishing.
ASB13 60th Rifles Skirmishing inc. command.
ASB14 British Light Dragoons charging.
ASB15 British Lancers charging.
ASB16 Sepoys centre coys, shako, marching.
ASB17 Sepoys, shako, flank coys marching.
ASB18 Sepoys, shako Command.(F)
ASB19 Sepoys centre coys,forage cap, advancing.
ASB20 Sepoys, forage cap flank coys advancing.
ASB21 Sepoys,forage cap Command.(F)
ASB22 Bengal light cavalry Charging inc Comm.
ASB23 Skinners Horse inc. Comm.
ASB24 Bengal Irregular Cavalry inc Comm.
ASB25 Bengal Horse Artillery crews. (F)
ASB26 Bengal or Bombay Foot Artillery crews.(F)
ASB27 Gun lascar corps(Native artillery crews) (F).
ASB28 Casualties. (A)
ASB29 British High Command.(E)
ASB30 Bengal Horse Artillery Limbers.(D)

The Indian Mutiny of 1857.

Mutineers.
CMM01 Mutineer Inf. Command
CMM02 Mutineer Inf. Advancing
CMM03 Mutineer Inf. Skirmishing
CMM04 Mutineer Cavalry
CMM05 Rebellious Peasant Mob
CMM06 Artillery Crews (F)
CMM07 Irregular Infantry Skirmishing with Muskets
CMM08 Muslim Ghazi Infantry Charging with Swords
CMM09 Dead Musketeers
CMM10 Wounded Mutineers
CMM11 Mutineers High Command & Personalities (E).
The British.
CMB01 Infantry Command
CMB2a Inf. Advancing , Smock Frock Peaked Cap
CMB2b Inf. Advancing Smock Frock Peakless cap
CMB3a Inf.Skirmishing Shell Jacket Peaked cap
CMB3b Inf.Skirmishing Shell Jacket Peakless cap.
CMB04 Artillery Crews (20figs) [F]
CMB05 Highlanders Advancing
CMB06 British Lancers
CMB07 Sikh Cavalry (Hodson's Horse) incl. Command
CMB08 Sikh Infantry Advancing incl. Command
CMB09 Gurkhas Charging incl. Command
CMB10 Loyal Sepoys Advancing incl. Command
CMB11 British Hussars incl. Command
CMB12 /British high Command .
CMB13 Dead British (15figs)[A]
CMB14 Wounded British (15figs)[A]
The Zulu War.
Probably the most famous colonial war ever....

Colonial Expansion.

From the Maori Wars to the French Foreign Legion.

Zulus

CZZ01 Married Zulu
CZZ02 Unmarried Zulu
CZZ03 Zulus Skirmishing with Rifles.

Regiment packs.

These figures are wearing "full dress" ie feathers etc.

CZZ04 uThulwana
CZZ05 umCijo
CZZ06 inGobmakhosi
CZZ07 uDloko

Casualties

CZZ08 Dead Zulu's (15figs) [A]
CZZ09 Wounded Zulu's (15figs) [A]

The British.

CZB01 Infantry Command
CZB02 Infantry Firing Line
CZB03a Infantry Advancing Light Equipment
CZB03b Infantry Advancing Full Equipment
CZB04 Infantry Defending
CZB05 Infantry Marching Full Equipment
CZB06 Artillery Crews (20figs) (F)
CZB07 Lancers incl. Command
CZB08 Dragoons incl. Command
CZB09 Natal Mounted Police
CZB10 Natal Mtd. Police Dismounted Skirmishing.
CZB11 Natal Native Contingent
CZB12 Basoto Native Horse

CZB13 Naval Brigade
CZB15 Dead British (15figs) [A]
CZB16 Wounded British (15figs) [A]

Guns

CZG01 7lb Guns [G]
CZG02 Gatling Guns & Crews [B]

The Sudan.

"so 'eres to you, Fuzzy-wuzzy"(with apologies to the Hadendowdah and Rudyard Kipling!)

The Sudanese Dervish.

CSD01 Fuzzy Wuzzies with Swords

CSD02 Fuzzy Wuzzies with Spears
CSD03 Jihadiaya, Skirmishing with Rifles
CSD04 Ansar with Spears
CSD05 Ansar with Swords
CSD06 Cavalry Charging
CSD07 Camelmen Charging
CSD08 Dead (15figs) [A]
CSD09 Wounded (15figs) [A]
CSD10 Dervish Foot Command

The Anglo-Egyptians.

For British use CBB Codes.
CSB01 Dismounted Camel Corps. Firing Line
CSB02 Mounted Camel Corps
CSB03 Egyptian Infantry Advancing
CSB04 Sudanese Infantry Advancing
CSB05 Egyptian Artillery Crews (20figs) [F]
CSB06 Egyptian Cavalry
CSB08 Egyptian Camel Corps Dismounted
CSB09 Mounted Egyptian Camel Corps

Guns.

CSG01 Gardener Machine Gun & Crew [B] (Naval Crew)
CSG02 Krupp Gun [G]
CSG03 Nordenfeld Machine Gun & Crew [B] Egyptian Crew.

The North West Frontier.

The Pathans.

CNP01 Pathan Command
CNP02 Tribesmen with Muskets & Jezails
CNP03 Tribesmen with Rifles
CNP04 Tribesmen Charging with Swords
CNP05 Pathan Mounted Tribesmen
CNP06 Dead Pathans (15figs) [A]
CNP07 Wounded Pathans (15figs) [A]

The Indian Army.

For British use CBB codes.
CNB01 Indian Infantry Command
CNB02 Indian Infantry Skirmishing

CNB03 Indian Infantry Advancing
CNB04 Gurkhas inc. Comm
CNB05 Bengal Lancers
CNB06 Guides Cavalry
CNB07 Indian Mountain Gunners (20figs) [F]
CNB08 Indian Mountain Gunners Plus Mules on March
CNB09 Dead Indian Troops (15figs) [A]
CNB10 Wounded Indian Troops (15figs) [A]
CNB11 Dismounted Indian Cavalry Skirmishing +Comm.
CNB12 Sikh Infantry Advancing

Guns.

CNG01 7lb Mountain Guns [G]
CNG02 2.5" RML Screw Gun [G]

The Boer War.

Boers

CBX01 Infantry Skirmishing with Rifles
CBX02 Infantry Advancing
CBX03 Mounted Boers
CBX04 Staatartillerie in uniform. 20figs (F)

The British.

CBB01 Infantry Command
CBB02 Infantry Skirmishing
CBB03 Infantry Advancing
CBB05 Highlanders Skirmishing
CBB06 Highlanders Advancing
CBB07 Artillery Crews 20figs (F)
CBB08 Lancers
CBB09 Dragoons
CBB10 Mounted Infantry Helmets.
CBB11 Mounted Infantry. Helmets Dismtd. Skirmishing.
CBB12 Mounted Infantry in Slouch Hats
CBB13 Mtd. Infantry in Slouch Hats Dismtd Skirmishing.
CBB14 British Mounted Colonels 6(E)
CBB15 Dead British (15figs) [A]

Colonial Expansion.

From the Maori Wars to the French Foreign Legion.

CBB16 Wounded British (15figs) [A]
CBB17 British Heliograph Party (A)
Guns.
CBG01 75mm Creusot Gun [G]
CBG02 11b Pom Pom [G]
CBG03 Maxim MG (2) on Cavalry Carriage & Crew [A]
CBG04 Maxim MG (2) on Tripods & Crew [A]
CBG05 9lb RML [G]
CBG06 12lb Breach Loader [G]
The Boxer Rising.
All the great powers of Europe combine to defeat Imperial China.
The Great Powers.
Packs include command where appropriate.
CBP01 US Marines Skirmishing
CBP02 British Royal Marine Lt. Inf. Skir.
CBP03 German Seebattalion Skirmishing
CBP04 Russian Infantry Skirmishing
CBP05 Japanese Infantry Skirmishing
CBP06 French Sailors Skirmishing
CBP07 French Marines Advancing
CBP08 European Civilian Volunteers
CBP09 Naval Artillery Crews -20figs (F)
CBP10 Russian Cossacks
CBP11 Japanese Cavalry
CBP12 Russian Artillery Crews -20figs (F)
CBP13 Japanese Artillery Crews -20figs (F)
CBP14 Italian Sailors
CBP15 Austrian Sailors
CBP16 Italian Bersagliere
CBP17 Great Powers High Command -6mounted Generals. 1 each British, French Japanese, US, Russian & German. Extra Great Powers troops can be found with the appropriate nations. EG French Chasseurs D'Afrique from the Sons of

the Desert range British troops from the Indian Army and Boer Wars Ranges. US troops from the Spanish American war and Pershing in Mexico ranges. For Artillery pieces use appropriate Colonial guns. Eg Chinese regular Artillery can use Krupp guns 1pdr Pom-pom & US 3.2 inch guns. The Russian and Japanese troops in this range can also be used for the Russo - Japanese War.

The Chinese.

CBC01 Boxers Attacking with Swords
CBC02 Boxers Attacking with Polearms
CBC03 Boxers Attacking with Rifles
CBC04 Chinese Regulars Advancing
CBC05 Chinese Regulars Skirmishing (Khansu Braves)
CBC06 Chinese Artillery Crews [F]
CBC07 Tartar Cavalry
CBC08 Dead Boxers [A]
CBC09 Wounded Boxers [A]
CBC10 Tigermen with Swords

Sons of The Desert.

With the French Foreign Legion in the Sahara.
SOD01 Foreign Legion Command [A]
SOD02 Foreign Legion Marching with full packs
SOD03 Foreign Legion Advancing Full Kit
SOD04 Foreign Legion Skirmishing. Fatigue dress.
SOD05 Dismounted Arabs Attacking with Swords
SOD06 Dismounted Arabs Attacking with Spears
SOD07 Dismounted Arabs Attacking with Rifles
SOD08 Mounted Arab Cavalry Command
SOD09 Mounted Arab Cavalry with Swords
SOD10 Mounted Arab Cavalry with Spears

SOD11 Mounted Arab Cavalry with Rifles
SOD12 Arabs on Camels
SOD13 Foreign Legion Mounted Mule Company
SOD14 Mounted Chasseurs d'Afrique
SOD15 Foreign Legion Dead
SOD16 Arab dead and wounded [A]
SOD17 Foreign Legion Machine Guns and Crews
SOD18 Arabs with captured Machine Guns
Lost African Tribes.

A "not- quite-historical" Range for the Darkest Africa of the imagination!

Each pack of tribesmen contains warriors in a variety of poses. Each pack representing a different Tribe of the lost continent! Warriors are armed with spears or various clubs and shields
LAT01 Tribesmen 1
LAT02 Tribesmen 2
LAT03 Tribesmen 3
LAT04 Tribesmen 4
LAT05 Tribesmen 5
The masked Warriors of Darkness.
Each terrifying pack containing Warriors in War masks and carrying **magical** mask shields... (and if you believe that....)
LAT06 Masked warriors 1
LAT07 Masked warriors 2
LAT08 Masked warriors 3
LAT09 Tribesmen with assorted firearms.
LAT10 Explorers, Gun Runners and Constables.
LAT11 Porters and Loads.
LAT12 Village War-Drum, Chieftains and Elders
£30.00

Naval Artillery.

A range of artillery pieces on Naval Carriages. Suitable for mounting on model ships. Packed singly.
HCC01 .30&.50 CAL mgs £2.50
HCC02 Maxim mg £2.50

Colonial Expansion.

From the Maori Wars to the French Foreign Legion.

HCC03 2.55inch Mountain

Howitzer £2.50

HCC04 3pdr Hotchkiss QF

£4.00

HCC05 6pdr Hotchkiss QF

£4.00

HCC06 4inch QF naval

Gun. £5.00

Renaissance and Pike and Shot. From the Fall of Constantinople to the English Civil Wars

The Ottoman Turks.

This 2 part range depicts the Ottoman armies from their heyday in the 15th and 16th centuries, to the period of decline ending with the Napoleonic Wars

Part One "For the Faith" 1450-1680

OXT01 Armoured Spahi Cavalry 15th-C
OXT02 Unarmoured Spahi Cavalry 15th-C
OXT03 Infantry Archers
OXT04 Infantry Spearmen
OX005 Hand gunners
OXT06 Armoured Infantry
OXT07 Janissary Archers with Command
OXT08 Janissary Musketeers with Command
OXT09 Janissaries Charging with Swords
OXT10 Armoured Spahi Cavalry 16th C
OXT11 Armoured Spahis/ Armoured Horses
OXT12 Akinji Light Cavalry
OXT13 Balkan Light Cavalry
OXT14 Tartar Cavalry
OXT15 Arab Light Cavalry
OXT16 Wallachian Cavalry
OXT17 Dellis Cavalry
OXT18 Ilayar Fanatics charging with Swords
OXT19 Irregular Arquebusiers skirmishing
OXT20 North African Marines with Crossbow
OXT21 Tufencki Musketeers Skirmishing 17th-C
OXT22 Artillery Crews [F]
OXT23 High Command
OXT24 Armoured Spahis with Pistols 17th/18th-C

Part Two The Long Decline.

1680 - 1820

OXT25 Delli Light Cavalry 18th-C
OXT26 Balkan Frontier Infantry+Comm. 18/19th-C
OXT27 Palestinian Auxiliary Inf.+Comm. 18/19th-C
OXT28 Cairo Janissaries + Command

OXT29 Armoured Mameluke Cavalry
OXT30 Unarmoured Mameluke Cavalry
OXT31 Bedouin Light Cavalry
OXT32 Nizam-e-Cedit Inf. Advancing+ Command
OXT33 Nizam-e-Cedit Inf. March Att.+Command
OXT34 Nizam-e-Cedit Artillery Crews [F]
OXT35 Albanian Infantry 18th-19th-C
OXT36 Egyptian Fellaheen Infantry
OXT37 Later Ottoman Artillery Crews [F]

Ottoman Artillery.

OXTG01 Super Heavy Bombard [A]
OXTG02 Heavy Guns 15th-16th-C (2) [A]
OXTG03 Heavy Guns 17th-C (2) [B]
OXTG04 Medium Guns 18th-C (2) [G]
OXTG05 Light Guns 18th-C (2) [G]
OXTG06 Medium Guns 15th-16th-C (2) [G]

Persians

This range enables the Gamer to create the Armies of Shah Abbas and Nadir Shah. the 2 most famous Persian Leaders of this period.

Persian armies fought against Turks Russians and Indian Moghuls as well as amongst themselves. The strength of this army was its superb armoured cavalry- which could be up to 60% of the strength of any force. Indeed smaller "task groups" would be entirely cavalry with the heavies being supported by smaller numbers of light unarmoured cavalry.

RPX01 Armoured Cavalry. Bow, lance. Armoured Horses.
RPX02 Armoured Cavalry Bow , lance Unarmoured Horses.

RPX03 Light Cavalry Horse Archers.
RPX04 Light Cavalry Bow and Spear.
RPX05 "Tufangchis" infantry with muskets, inc Command.
RPX06 "Topchis" Artillery crews.
RPX07 "Zembuk" Camel Gunners. *not yet available*
RPX08 High Command. (E) Other packs suitable for use with this army come from the DAC range. Especially DAC10,16 & 17. Also packs OXT 3,14 & 15 will prove useful. Other irregulars, especially for later armies can come from CMM 7 & 8. Guns from the OXTG range.

Italian Wars.

This series of Wars between France, Spain and the Empire dominated the first Quarter of the sixteenth Century. Armies for this period are extremely colourful.. Most packs are multi use Landsknechts fight for both France and the Empire. The Swiss fight for France but also on their own account and , in the early stages of the Wars, for some of the Italian states.

Landsknechts.

PIL01 Pikemen
PIL02 Heavy Pikemen
PIL03 Halberdiers
PIL04 Two-Handed Swordsmen
PIL05 Foot Command
PIL06 Arquebusiers
PIL07 Artillery Crews (20figs)[F]

French & Spanish

PIL08 Stradiots
PIL09 French Gendarmes
PIL10 Spanish Genitors
PIL11 Spanish Sword & Buckler Men
PIL12 Spanish Pikemen
PIL13 Spanish Arquebusiers
PIL14 Landsknecht Crossbowmen

Renaissance and Pike and Shot. From the Fall of Constantinople to the English Civil Wars

PIL15 Spanish Crossbowmen
Swiss, Italians and others.
 PIS01 Swiss Pikemen
 PIS02 Swiss Heavy Pikemen
 PIS03 Swiss Halberdiers
 PIS04 Foot Command
 PIS05 Crossbowmen
 PIS06 Mounted Crossbowmen
 PIS07 Arquebusiers
 PIS08 Italian Gendarmes
 PIS09 Italian Infantry
 PIS10 Mounted Arquebusier
 PIS11 Artillery Crew (20figs) [F]
 PIS12 "Archer" Cavalry
Artillery.
 PIX001 Heavy Culverin (2) [B]
 PIX002 Light Guns (2) [G]
 PIX003 Guns on Burgundian Carriages (2) [G]
 PIX004 Organ Guns (2) [G]
 PIX005 Light Horse Drawn Guns (2) [G].
Weapon packs
 _Suitable for all periods. A steel wire shaft with cast spear heads.
 PSJ001 Pikes
 PSJ002 Long Thrusting Spears
 PSJ003 Short Thrusting Spears
 PSJ004 Javelins
The Eastern Renaissance.
 This range covers those Armies whose principal enemy was the Turks.
The Polish Commonwealth.
 ERA01 Winged Hussars (one wing)
 ERA02 Winged Hussars (two wings)
 ERA03 Lithuanian Hussars
 ERA04 Pancerni Cavalry
 ERA05 Cossack Cavalry with Carbines
 ERA06 German Mercenary Cavalry
 ERA07 Mounted Dragoons

ERA08 Dismounted Dragoons
 ERA09 Haiduk Musketeers with Command
 ERA10 Pikemen with Command
 ERA11 Tartar Cavalry
 ERA12 German Mercenary Pikes with Command
 ERA13 German Mercenary Musketeers with Command
 ERA14 Artillery Crews
 ERA15 Tabor Wagons & Mantlets £23.00
Moskovites.
 ERA16 Armoured Cavalry Firing Bow
 ERA17 Armoured Cavalry /Swords/Maces
 ERA18 Light Cavalry
 ERA19 Armoured Cavalry Pistols
 ERA20 Streltsi Musketeers with Command
 ERA21 Streltsi Pikemen with Command
 ERA22 Artillery Crews [F]
 ERA23 Gulay-Gorod Palisades [B]
 ERA24 German Pikemen with Command
 ERA25 German Musketeers with Command
Cossacks.
 ERA26 Cavalry with Bow & Lance
 ERA27 Cavalry with Bow
 ERA28 Cavalry with Arquebus & Pistols
 ERA29 Cossack Infantry Musketeers
 ERA30 Cossack Infantry with Bardische Axe
 ERA31 Cossack Infantry Pikemen
 ERA32 Zaporozian Infantry with Bardische Axe
 ERA33 Zaporozian Infantry with Muskets
Hungarians, Croats & Imperialists .
 This section of the ERA range enables you to build along with other packs in the ERA and ECW range armies of the Early 30 years war as well as many of the Balkan armies that resisted the Turkish Onslaught.

ERA34 Hungarian Gendarmes 16th-C
 ERA35 Hungarian Hussars
 ERA36 Hungarian Lt. Horse Archers 16th-C
 ERA37 Croatian Hussars/Lances 16th-C
 ERA38 Armoured Hussars/Lance&Pistols
 ERA39 Dalmatian "Uskok" Arquebusiers 16th/17th-C
 ERA40 Grenz Infantry with Muskets 17th-C
 ERA41 Imperialist "Croat" Cavalry 17th-C
 ERA42 Imperialist Harquebusier Cavalry 17th-C
 ERA43 Imp.Cuirassiers "Eastern- Style" Armour"&Pistols.17th-C
 ERA44 Imperialist Heavy Lancers 17th-C
 For Artillery pieces use either PIX or ECWG codes.
WARS OF RELIGION 1550-1600.
 This Range enables the gamer to build armies from the turbulent times of the last half of the Sixteenth century. The time of the Spanish Armada, The French Wars of Religion, The Dutch Revolt and the War of the Three Henries. Unless specified, packs will cover all the major combatants-eg ALL armies in this period had pikemen, arquebusiers and musketeers in various proportions but only the English still had Longbowmen.
Infantry
WRR1 Pikemen in Half-Armour.
 WRR2 Pikemen in Back & Brest.
 WRR3 Pikemen in Jacks.
 WRR4 Arquebusiers.
 WRR5 Musketeers.
 WRR6 Infantry Command £14.00
 WRR7 Targeteers. (Sword &Buckler).
 WRR8 English Billmen.
 WRR9 English Longbowmen.

Renaissance and Pike and Shot. From the Fall of Constantinople to the English Civil Wars

WRR10 Landsknecht
Pikemen in Pluderhosen.
WRR11 Landsknecht
Musketeers in Pluderhosen.
WRR12 Later Landsknecht
Command. E
WRR13 Artillery crews E
WRR14 Bravos and
Swashbucklers.

Cavalry

WRR15 Demilancers.
WRR16 Mounted
Arquebusiers or Petronels.
WRR17 Reiters with
Boarspear & pistol.
WRR18 "Schwarzreiters"
with pistols
WRR19 Gensdarmes with
lance & pistols.
WRR20 English Border
Horse.*
WRR21 Huguenot "Millers"
WRR22 High Command.
WRR23 Casualties (E).
**For Artillery use ECW or
PIX guns.**

The English Civil Wars.

This huge and
comprehensive range covers
the Civil Wars in the British
Isles from 1642-1660
ECW01 Armoured Foot
Command
ECW02 Unarmoured Foot
Command
ECW03 Pikemen Charge
Pike. Soft Hat
ECW04 Pikemen Advance
Pike. Soft Hat
ECW05 Pikemen Port Pike
Softv Hat
ECW06 Pikemen Charge
Pike Montero Cap
ECW07 Pikemen Advance
Pike Montero Cap.
ECW08 Pikemen Port Pike
Montero Cap
ECW09 Pikemen Charge
Pike. Buffcoat/Helmet
ECW10 Pikemen Advance
Pike. Buffcoat/Helmet
ECW11 Pikemen Port Pike.
Buffcoat/Helmet
ECW12 Pikemen Charge
Pike. Buffcoat/ soft hat
ECW13 Pikemen Advance
Pike .. Buffcoat/soft hats
ECW14 Pikemen Port Pike.
Buffcoat/soft hats

ECW15 Armoured
Pikemen. Charge Pike.
ECW16 Armoured Pikemen
Advance Pike.
ECW17 Armoured Pikemen
Port Pike
ECW18 Musketeers, Firing.
Soft Hats
ECW19 Musketeers, Firing
Montero Caps
ECW20 Musketeers,
Advancing . Soft Hats.
ECW21 Musketeers
Advancing, Montero
ECW22 Artillery Crews
ECW23 Cuirassiers plus
Command
ECW24 Heavy Cavalry,
Lobster Pot inc. Comm
ECW25 Heavy Cavalry
Soft Hat inc. Comm
ECW26 Cavalry Buff Coats
Lobster Pot inc. Comm
ECW27 Cavalry Buff Coats
Soft hats, inc Comm.
ECW28 Mounted Dragoons
ECW29 Dismounted
Dragoons
ECW30 Grounded Pike,
Soft Hats
ECW31 Grounded Pike,
Montero Caps.
ECW32 Grounded Pike,
Buffcoats. Soft Hats.
ECW33 Grounded Pike,
Buffcoats, Helmets.
ECW34 Armoured
Pikemen, Grounded Pike.
ECW35 Mounted Generals
ECW36 Royalist
Personalities (6figs)
ECW37 Parliamentarian
Personalities (6figs)
ECW38 Scots Highlanders
with Longbow
ECW39 Scots Highlanders
assorted weapons
ECW40 Scottish Lowland
Pikemen
ECW41 Scottish Lowland
Musketeers
ECW42 Scottish Cavalry
ECW43 Scottish Artillery
Crews
ECW44 Camp Set/ The
Surrender £8.00
ECW45 Scots Highland
Musketeers
ECW46 Scottish Lancers
ECW47 Peasant Mob

ECW48 Limbers with
Civilian Crew
ECW49 Limbers with
Scottish Crew
ECW50 Scottish Lowland
Command
ECW51 Scottish Mounted
Dragoons
ECW52 Scottish
Dismounted Dragoons
ECW53 Moss Troopers
ECW54 Highland
Command (15figs) £13.00
ECW55 Falling Wounded
(15figs) £13.00
ECW56 Lying Wounded
(15figs) £13.00
ECW57 Petard team
Enginerr, sappers etc.
£15.00
ECW58 Dismounted
Cavalry
ECW59 Pikemen
Advancing with Helmet,
Back and Brest.
ECW60 Scots Personalities
(6figs)
ECW Artillery models
Guns 2 models per pack
unless otherwise marked
Price £10.00 per pack.
ECWG01 Heavy Cannon
ECWG02 Falconet
ECWG03 Saker
ECWG04 Demi-Culverin
ECWG05 Culverin
ECWG06 Mortars (3)
ECWG07 Scots Frame
Guns (4)

The Pirates.

Aaarghhh!! Avast Behind
Me Hearties Packs Priced
£26 unless marked, F
=£16.00 C=£15.00
OGP01 Pirate Captains [F]
OGP02 Pirates with Cutlass
OGP03 Pirates with Guns
OGP04 Pirates with Knives
OGP05 Pirate Long Boat &
Crew [£25]
OGP06 The Buried
Treasure Party [F]
OGP07 Pirate Artillery with
Crew [C]
OGP10 10 gun Brigantine
£50 Resin and Metal Kit
OGP11 Swivel Guns with
crew (x4) £5.00
OGP12 Female Pirates [£4]

Renaissance and Pike and Shot.
From the Fall of Constantinople to the English Civil Wars

OGP13 dead Pirates [F]
OGP14 European Sailors
OGP15 European Captains
[F]
OGP16 Pirate Looters with
Victims [F]
OGP17 Civilian Slaves [F]
OGP18 Pirates Gambling at
table with seconds (F)
OGP19 Pirates Climbing
rigging (F)
OGP20 Fat Island
Governors with Creepy
assistants (F)
OGP21 Governors Mounted
Guard
OGP22 Cannibal Warriors
OGP23 Cannibal Chieftain
on Throne with attendants
£5
OGP24 Cannibal Canoe and
Crew
OGP25 Captured Pirates &
cooking pot (F)
OGP26 Cannibal Village
(4 huts) [£35]
OGP27 Voodoo Warriors
[F]
OGP28 Village Mob [F]
OGP30 European Artillery
with Crew (C)
OGP31 British Marines
18th-C [F]
OGP32 Ye Blacke Cutlass
pirate ship with ghostly
Crew. £115.00
OGP33 Ghostly Pirates.

The Age of Napoleon.

From Napoleons Egyptian Campaign to the Battle of Waterloo

Napoleon in Egypt.

Napoleon in the Orient!- On a Camel !! French troops are depicted in the “Kleber ordinance” uniform. For the French in 1798 use packs FXI34-66 but remember to cut the Eagles off! French Dragoons use packs FXC17,18,19. Artillery use FXE codes.

For Turks and Mamelukes use packs OXT25-37
NEF01 Infantry Command (F)

NEF02 Fusiliers March Attack

NEF03 Elite Companies March Attack

NEF04 Fusiliers Advancing

NEF05 Elite Companies Advancing

NEF06 Elite Companies Skirmishing

NEF07 Foot Artillery Crews (F)

NEF08 Horse Artillery Crews (F)

NEF09 Hussars/ Chasseurs a Cheval Charging – separate pelisse

NEF10 Dromedary Corps

NEF11 Personalities (Napoleon, Napoleon on a Camel, Murat Menou

Desaix Kleber & Silly) (F)
NEF12 Ragged Fusiliers.

The British.

British troops are in Stovepipe shako and short Gaiters without packs. This is the army that landed at Aboukir bay and took Alexandria.

NEB01 Infantry Command (F)

NEB02 Centre Companies March Attack

NEB03 Flank Companies March Attack

NEB04 Centre Companies Advancing

NEB05 Flank Companies Advancing

NEB06 Perthshire Volunteers Skir.+Comm.

NEB07 Artillery Crews

NEB08 Light Dragoons Charging +Comm.

NEB09 Corsican Rangers Skirmishing+Comm.

NEB10 Infantry in Round Hats Adv.+Comm.

NEB11 Personalities (Abercrombie , Moore, Coote, Hutchinson etc.) (F)

The Army of the French First Empire.

Quite simply this is a huge range containing all of the various types any Gamer or Collector is ever likely to need.

The Imperial Guard.

All Imperial Guard packs include Command.

FXO01 Old Guard Grenadiers March Attack.

FXO02 Old Guard Chasseurs a Pied March Attack.

FXO03 Middle Guard Fusiliers Grenadiers

FXO04 Middle Guard Fusiliers Chasseurs

FXO05 Marines of the Guard

FXO06 Chasseurs a Cheval of the Guard

FXO07 Grenadiers a Cheval of the Guard

FXO08 Dragoons a Cheval of the Guard (Empress

Dragoons)

FXO09 Lancers –Either Polish or Dutch.

FXO10 Foot Artillery of the Guard (F)

FXO11 Guard Horse Artillery (F)

French Line infantry. Full Dress and Shako.

FXI01 Line Command (20figs)[F]

FXI02 Centre Company March Attack

FXI03 Elite Company March Attack`

FXI04 Centre Company Adv.

FXI05 Elite Company Advancing

FXI06 Elite Company Defending

FXI07 Elite Company Defending

FXI08 Elite Company Skirmishing

FXI09 Energetic French (15figs)[A]

FXI10 Falling Wounded (15figs)[A]

FXI11 Lying Dead (15figs) [A]

Campaign Dress Covered Shako.

FXI12 Line Command (20figs)[F]

FXI13 Centre Company March Attack

FXI14 Elite Company March Attack

FXI15 Centre Company Advancing

FXI16 Elite Company Advancing

FXI17 Centre Company Defending

FXI18 Elite Company Defending

FXI19 Elite Company Skirmishing

FXI20 Energetic French (15figs)[A]

FXI21 Falling Wounded French (15figs)[A]

FXI22 Lying Dead French (15figs)[A]

Greatcoat & Covered Shako.

FXI23 Line Command (20figs)[F]

FXI24 Centre Company March Attack

FXI25 Elite Company March Attack

FXI26 Centre Company Advancing

FXI27 Elite Company Advancing

FXI28 Centre Company Defending

FXI29 Elite Company Defending

FXI30 Elite Company Skirmishing

FXI31 Energetic French (15figs)[A]

FXI32 Falling Wounded French (15figs)[A]

FXI33 Lying Dead French (15figs)[A]

Full Dress Bicorne 1804-1807.

FXI34 Line Command (20figs)[F]

FXI35 Centre Company March Attack

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FXI36 Elite Company March Attack	FXI65 Falling Wounded French (15figs)[A]	FXC12 Chasseurs Elite Charging
FXI37 Centre Company Advancing	FXI66 Lying Dead French (15figs)[A]	FXC13 Chasseurs Elites in Reserve
FXI38 Elite Company Adv. Bearskin/Bicorn	French Legere (Light Infantry).	FXC14 Cuirassiers Command
FXI39 Centre Company Defending	FXI67 Legere Command (20figs)[F]	FXC15 Cuirassiers Charging
FXI40 Elite Company Defending Bearskin/Bicorn	FXI68 Legere in Bearskins	FXC16 Cuirassiers in Reserve
FXI41 Elite Company Skirmishing	FXI69 Legere in Colpack	FXC17 Dragoons Command
FXI42 Energetic French (15figs)[A]	FXI70 Legere in Shako. Front Plume.	FXC18 Dragoons Charging
FXI43 Falling Wounded French (15figs)[A]	FXI71 Legere in Shako. Side Plume.	FXC19 Dragoons in Reserve
FXI44 Lying Dead French (15figs)[A]	FXI72 Legere Chasseur . Shako.	FXC20 Dragoons Elites Charging
Campaign Dress Bicorn	French Line Infantry The Bardin Uniform.	FXC21 Dragoons Elite in Reserve
FXI45 Line Command (20figs)[F]	This is the uniform worn by Line Infantry at Waterloo.	FXC22 Carabineers with Command 1807
FXI46 Centre Company March Attack	FXI73 Line Command (20figs)[F]	FXC23 Carabineers with Command 1812
FXI47 Elite Company M/A Bearskin/Bicorn	FXI74 Centre Company March Attack	FXC24 Line Lancers Command in Helmet with Elites
FXI48 Centre Company Advancing	FXI75 Elite Company March Attack	FXC25 Line Lancers with Helmet
FXI49 Elite Company Adv. Bearskin/Bicorn	FXI76 Centre Company Advancing	FXC26 Line Lancers Czapka with Command
FXI50 Centre Company Defending	FXI77 Elite Company Advancing	French Artillery Crews.
FXI51 Elite Company Defending Bearskin/Bicorn	French Cavalry.	FXA01 Foot Artillery Crews (20figs F)
FXI52 Elite Company Skirmishing	Packs including Command usually contain 1 officer 1 eagle and 1 trumpet with 7 troopers. Separate Command	FXA02 Horse Artillery Crews (20 figs F)
FXI53 Energetic French (15figs)[A]	Bage contain 3 of each plus a random extra Officer or, sometimes, wounded figure.	FXA03 Foot Artillery Crews in Bicorn (20 figs F).
FXI54 Falling Wounded French (15figs)[A]	FXC01 Hussars Command Shako	French Equipment.
FXI55 Lying Dead French (15figs)[A].	FXC02 Hussars Charging Shako	FXE01 4lb Horse Gun [G]
Greatcoats & Bicorn.	FXC03 Hussars in Reserve Shako	FXE02 6lb Gun [G]
FXI56 Line Command (20figs)[F]	FXC04 Hussars Command Cylindrical Shako	FXE03 8lb Gun [G]
FXI57 Centre Company March Attack	FXC05 Hussars Charging Cylindrical Shako	FXE04 5.5" Howitzer [G]
FXI58 Elite Company M/A. Bearskin/Bicorn	FXC06 Hussars in reserve Cylindrical Shako	FXE05 12lb Gun [G]
FXI59 Centre Company Advancing	FXC07 Hussars Elites Charging	FXE06 8" Howitzer [G]
FXI60 Elite Company Adv. Bearskin/Bicorn	FXC08 Hussars Elites in Reserve Busby	FXE07 24lb Howitzer [G]
FXI61 Centre Company Defending	FXC09 Chasseurs Command	FXE11 Gribeauval Limber (x2)[D]
FXI62 Elite Company Defending Bearskin/Bicorn	FXC10 Chasseurs Charging	FXE12 Horse Limber (x2)[D]
FXI63 Elite Company Skirmishing	FXC11 Chasseurs in Reserve	FXE13 Heavy Limber (x2)[D]
FXI64 Energetic French (15figs)[A]		FXE14 Caisson Mk1 (x2)[D]
		FXE15 Caisson Mk2 (x2)[D]
		FXE16 Horse Artillery Caisson (x2)[D]

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FXE17 2 Wheel Field
Forge[D]
FXE18 4 Wheel Field
Forge[D]
FXE21 Wurst Wagons[D]
FXE23 2 Wheel
Ambulance[D]
FXE24 4 Wheel
Ambulance[D]
FXE25 Guard Ambulance
(incl. Death of Marshal
Lannes diorama
FXE26 Pontoon and
Wagons[D]
FXE27 Pontoon Bridge[D]
FXE28 Supply Wagon[D]

The Allies of the French.

The Polish.

CPA01 Duchy of Warsaw
Infantry Command (F)
CPA02 Duchy of Warsaw
Centre Comp. Advan.
Czapka
CPA03 Duchy of Warsaw
Elite Comp. Advan. Czapka
CPA04 D of W. Centre
Comp. Advan/Bearskin
Cap.
CPA05 D of W. Centre
Comp. March Attack
Czapka
CPA06 D of W. Elite
Comp. March Attack
Czapka
CPA07 D of W Elite
Comp. March Attack
Bearskin Cap
CPA08 D of W.
Command/ Shako
(20figs)[F]
CPA09 D of W. Centre
Comp. Advancing Shako
CPA10 D of W. Elite
Comp. Advancing/ Shako
CPA11 D of W. Centre
Comp. March Attack/
Shako
CPA12 D of W. Elite
Comp. March Attack/
Shako
CPA13 Vistula Legion
Command (20figs)[F]
CPA14 Vistula Legion
Centre Company
Advancing
CPA15 Vistula Legion
Elite Company Advancing
CPA16 Vistula Legion
Centre Company March
Attack

CPA17 Vistula Legion
Elite Company March
Attack
CPA18 Legion of the
North Command (20figs)[F]
CPA19 Legion of the
North Centre Company
Advancing
CPA20 Legion of the
North Elite Company
Advancing
CPA21 Legion of the
North Centre Comp. March
Attack
CPA22 Legion of the
North Elite Company March
Attack
CPA23 Foot Artillery
Crews (20 figs)[F]

The Bavarians.

CBA01 Infantry Command
(20figs) [F]
CBA02 Centre Company
Marching
CBA03 Flank Company
Marching
CBA04 Centre Company
Advancing
CBA05 Flank Company
Advancing
CBA07 Dragoons
CBA09 Foot Artillery
Crews (20figs)[F]

The Saxons.

These troops are depicted in
the early Bicorne. Cavalry
packs include command
CSA01 1809 Infantry
Command/Bicorn (20
figs)[F]
CSA02 1908 Infantry in
Bicorn Advancing
CSA03 1809 Infantry
March Attack
CSA04 1809 Grenadiers in
Fur Caps Advancing
CSA05 Foot Artillery
Crews (20figs)[F]
CSA07 Heavy Cavalry
CSA08 Cuirassiers

The Wurtembergers.

CWA01 Infantry Command
(20figs)[F]
CWA02 Infantry Marching
CWA03 Infantry Advancing
CWA04 Foot Artillery
Crews (20figs)[F]
CWA08 Light Horse.

The British Army.

This range enables forces
for both the Peninsular and
Waterloo Campaigns to be
built.

British Infantry

BXI01 1815 Command
(20figs)[F]
BXI02 1815 Centre
Company March Attack
BXI03 1815 Elite
Company March Attack
BXI04 1815 Centre
Company Advancing
BXI05 1815 Elite
Company Advancing
BXI06 1815 Centre
Company Defending
BXI07 1815 Elite
Company Defending
BXI08 1809 Command
BXI09 1809 Centre
Company March Attack
BXI10 1809 Elite
Company March attack
BXI11 1809 Centre
Company Advancing
BXI12 1809 Elite
Company Advancing
BXI13 1809 Centre
Company Defending
BXI14 1809 Elite
Company Defending
BXI15 Highlander
Command (20figs)[F]
BXI16 Highlander Centre
Company Advancing
BXI17 Highlander Elite
Company Advancing
BXI18 Highlander Centre
Company March Attack
BXI19 Highlander Elite
Company March Attack
BXI20 Fusiliers in Fur
Caps with Command
BXI21 Light Infantry with
Command. Advancing.
BXI22 British Rifles/
Shakos Skirmishing with
Comm.
BXI23 British Rifles/Caps
Skirmishing with Comm.
British Cavalry
BXC01 1815 Hussars
Charging with Shako &
Command
BXC02 1815 Hussars in
reserve with Shako &
Command

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BXC03 1815 Hussars
Charging with Busby &
Command
BXC04 1815 Hussars in
Reserve with Busby &
Command
BXC05 1815 Heavy
dragoons Charging with
Command
BXC06 1815 Heavy
dragoons in Reserve with
Command
BXC07 1815 Scots Greys
Charging with Command
BXC08 1815 Household
Cavalry Charging with
Comm.
BXC09 1815 Household
Cavalry in Reserve with
Comm.
BXC10 1815 Light
Dragoons Charging with
Command
BXC11 1815 Light
Dragoons in Reserve with
Command
BXC12 1809 Hussars
Charging with Command
BXC13 1809 Hussars in
Reserve with Command
BXC14 1809 Heavy
Dragoons/ Bicorn Charging
+ Comm..
BXC15 1809 Heavy
Dragoons/ Bicorn in
Reserve + Comm.
BXC16 1809 Heavy
Dragoons SP Shako
Charging + Comm.
BXC17 1809 Heavy
Dragoons SP Shako in
Reserve + Comm.
BXC18 1809 Light
Dragoons Charging in
Tarleton + Comm.
BXC19 1809 Light
Dragoons in Reserve in
Tarleton + Comm.
British Artillery Crews
BXA01 Foot Artillery
Crews 1815 (20 figs)[F]
BXA02 Horse Artillery
Crews (20 figs)[F]
BXA03 Foot Artillery
Crews Stovepipe shako.
BXA04 Deployed Rocket
Troop [C]
British Equipment.
BXE01 6lb Guns [G]
BXE02 9lb Guns [G]

BXE03 5.5" Howitzers [G]
BXE04 8" Howitzers[G]
BXE05 12lb Guns[G]
BXE06 18lb Siege
Guns[G]
BXE11 Horse Limbers &
teams[D]
BXE12 5.5" Howitzer
Limbers &teams [D]
BXE13 8" Howitzer
Limbers & teams
BXE14 Caissons & teams
BXE15 Field Forge
BXE16 Rocket Caisson
&teams
The Russian Army.
Infantry. 1812
RXI01 Line Command ,
Shako (20figs)[F]
RXI02 Line March Attack,
RXI03 Line Advancing,
Shako
RXI04 Line Defending/
Shako
RXI06 Line March Attack
,Hat with Command
RXI07 Line Advancing,Hat
with Command
RXI08 Line Defending,Hat
with Command
RXI09 Line Grenadiers
Command,/ Shako
(20figs)[F]
RXI10 Line Grenadiers
March Attack, Shako
RXI11 Line Grenadiers
Advancing, Shako
RXI12 Line Grenadiers
Defending, Shako
RXI14 Line Grenadiers
March Attack, Mitre +
Comm.
RXI15 Line Grenadiers
Advancing,Mitre + Comm.
RXI16 Line Grenadiers
Defending/ Mitre + Comm.
RXI17 Line Command/
Great Coat, Shako (F).
RXI18 Line March
Attack/ Great Coat/ Shako
RXI19 Line Advancing/
Great Coat/ Shako
RXI20 Line Defending/
Great Coat/ Shako
RXI22 Line March Attack/
Great Coat/Hat + Comm.
RXI23 Line Advancing/
Great Coat/ Hat + Comm.
RXI24 Line Defending/
Great Coat/ Hat + Comm.

RXI25 Line Grenadiers
Comm./ Great Coat/ Shako
(20figs)[F]
RXI26 Line Grenadiers
March Attack/ Great Coat/
Shako
RXI27 Line Grenadiers
Advancing/ Great Coat/
Shako
RXI28 Line Grenadiers
Defending/ Great Coat/
Shak
RXI30 Line Grenadiers
March Att./ Gt.Coat/Mitre
Hat + Co
RXI31 Line Grenadiers
Advancing/ Gt.Coat/Mitre
Hat + Com
RXI32 Line Grenadiers
Defending/Gt.Coat/Mitre
+Comm.
Infantry 1805-07
These packs include
command.
RXI34 Line March Attack,
Shako
RXI35 Line Advancing,
shako .
RXI36 Line Defending/
Shako .
RXI38 Line March Attack,
Bicorn .
RXI39 Line Advancing ,
Bicorn .
RXI40 Line Defending
Bicorn .
RXI42 Line Grenadiers
March Attack, Shako .
RXI43 Line Grenadiers
Advancing/ Shako .
RXI44 Line Grenadiers
Defending/ Shako .
RXI46 Line Grenadiers
March Attack/Mitre .
RXI47 Line Grenadiers
Advancing Mitre .
RXI48 Line Grenadiers
Defending/ Mitre. .
RXI50 Line March Attack/
Great Coat/ Shako .
RXI51 Line Advancing/
Great Coat/ Shako .
RXI52 Line Defending/
Great Coat/ Shako .
RXI54 Line March Attack/
Great Coat/ Bicorn .
RXI55 Line Advancing/
Great Coat/ Bicorn .
RXI56 Line Defending/
Great Coat/ Bicorn .

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RXI58 Line Gren. March
Attack,Gt Coat Shako .
RXI59 Line Gren.
Advancing/Gt Coat/ Shako .
RXI60 Line Gren.
Defending/Gt Coat/ Shako .
RXI62 Line Gren. March
Att./Gt Coat/ Mitre.
RXI63 Line Gren.
Advancing/Gt Coat/ Mitre .
RXI64 Line Gren.
Defending/Gt Coat/ Mitre.

Russian Cavalry 1812.

RXC01 Hussars Command
RXC02 Hussars Charging
(incl. Lance arms if needed)
RXC03 Hussars in Reserve
(incl. Lance arms if needed)
RXC05 Dragoon Command
RXC06 Dragoons Charging
RXC07 Dragoons in
Reserve
RXC08 Cuirassier
Command
RXC09 Cuirassier
Charging
RXC10 Cuirassier in
Reserve

Russian Cavalry 1805-7

Packs include Command.
RXC12 Hussars
RXC13 Dragoons
RXC14 Cuirassiers

Russian Artillery Crews 1812.

RXA01 Foot Artillery
Crews (20figs)[F]
RXA02 Horse Artillery
Crews (20figs)[F]

Russian Equipment.

2 Guns or 2 complete
limbers & teams per pack.
RXE01 3lb Unicorn[G]
RXE02 6lb Horse Gun[G]
RXE03 10lb Unicorn[G]
RXE04 12lb Unicorn[G]
RXE05 12lb Grape Gun[G]
RXE06 12lb Medium
Gun[G]
RXE07 12lb Short Gun[G]
RXE08 20lb Unicorn[G]
RXE11 Light Limber[D]
RXE12 Heavy Limber[D]
RXE13 Horse Limber[D]
RXE14 Mortar Caisson[D]
RXE15 Gun Caisson[D]
RXE16 Ammunition
Cart[D]

Prussian Army 1812-1815. **Infantry.**

PXI01 Line Command
(20figs)[F]
PXI02 Line March Attack
PXI03 Line Advancing
PXI04 Line Defending
PXI05 Silesian Landwehr
with Command
PXI06 Reserve Landwehr
with Command
PXI07 Militiamen with
Command
PXI08 Reserve Battalion
– British Shako with Comm.

Cavalry.

PXC01 Hussars Command
PXC02 Hussars Charging
PXC03 Hussars in Reserve
PXC04 Death Head
Hussars with Command
PXC05 Dragoons
Command
PXC06 Dragoons in
Reserve
PXC07 Dragoons Charging
PXC08 Line Lancers
Command
PXC09 Line Lancers
PXC10 Silesian Landwehr
Cavalry with Command
PXC12 Landwehr Cavalry
Stovepipe Shako with
Command

Artillery Crews.

PXA01 Artillery Crews (20
figs)[F]
PXA02 Horse Artillery
Crews (20figs)[F]

Prussian Equipment

2 guns or 2 Limbers &
teams per pack.
PXE01 6lb Gun [G]
PXE02 12lb Gun [G]
PXE03 5.5” Howitzer [G]
PXE04 6” Howitzer [G]
PXE11 Limber & Crew
[D]

The Austrian Army.

Infantry.

AXI01 German Inf.
Command, Helmet
(20figs)[F]
AXI02 German Inf. March
Attack/ Helmet
AXI03 German Inf.
Advancing/ Helmet
AXI04 German Inf.
Defending/ Helmet

AXI05 German Inf.
Command/ Shako
(20figs)[F]
AXI06 German Inf. March
Attack/ Shako
AXI07 German Inf.
Advancing/ Shako
AXI08 German Inf.
Defending/ Shako
AXI09 Hungarian Inf.
Command (20figs)[F]
AXI10 Hungarian Inf.
March Attack
AXI11 Hungarian Inf.
Advancing
AXI12 Hungarian Inf.
Defending
AXI13 German Grenadier
Command (20figs)[F]
AXI14 German Grenadier
March Attack
AXI15 German Grenadier
Advancing
AXI17 Hungarian
Grenadier March Attack
with Comm.
AXI18 Hungarian
Grenadier Advancing with
Comm.
AXI19 Grenz Advancing
with Command
AXI20 Grenz Skirmishing
with Command
AXI21 Jagers Skirmishing
with Command
Landwehr.
Packs include Command.
AXI22 Landwehr, Oberok
& Corsehut.
AXI23 Landwehr, Oberok
& Top Hat.
AXI24 Landwehr, Oberok
& Soft Hat.
AXI25 Landwehr, Oberok
& Shako
AXI26 Landwehr, Coatee
& Corsehut.
AXI27 Landwehr, Coatee
& top hat.
AXI28 Landwehr, Coatee
& Shako.
Austrian Cavalry.
AXC01 Hussars Command
AXC02 Hussars Charging
AXC03 Hussars in Reserve
AXC04 Dragoons
Command
AXC05 Dragoons Charging
AXC06 Dragoons in
Reserve

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AXC07 Cuirassiers Command	NXG16 Prussian Personalities	NXG44 French Colonels in Bicorn
AXC08 Cuirassiers Charging	NXG17 Prussian Generals (6 figs)[B]	NXG45 French Colonels in Overcoats
AXC09 Cuirassiers in Reserve	NXG18 Prussian Colonels in Shako	NXG46 French Colonels of the Imperial Guard in Bearskins
AXC10 Uhlans with Command	NXG19 Prussian Colonels in Silesian Hat	General Equipment. Suitable for most Nations Wagons and Carts packed in 2s
Artillery Crews.	NXG20 Prussian Colonels in Bicorn	XXE01 Covered Wagon
AXA01 Austrian Artillery Crews in Hats.	NXG21 Prussian Cavalry Generals	XXE02 Hay Cart
Austrian Equipment.	NXG23 British Waterloo Personalities	XXE03 Farm Cart
Guns and Limbers packed in Twos.	NXG24 British Generals (6figs)[B]	XXE04 Water Wagon
AXE01 3lb Gun[G]	NXG25 British Colonels in Shako	
AXE02 3lb Horse Gun[G]	NXG26 British Colonels in Bicorn 1809	
AXE03 6lb Gun[G]	Napoleon and his Marshalls.	
AXE04 6lb Horse Gun[G]	Packs price code E 6 mtd figs per pack.	
AXE05 12lb Gun[G]	NXG30 Napoleon & Marshals (Napoleon, Lannes, Berthier ,Roustrm,Bertrand &Larrey)	
AXE11 Light Limber[D]	NXG31 French Marshals I (Bessieres, Jourdan ,Lefebvre, Kellerman, Brune &Grouchy.)	
AXE12 2 Wheeled Caisson[D]	NXG32 French Marshals II (Marmont, Murat, Angereau, Soult, Victor & Poniatowski)	
AXE13 4 Wheeled Caisson[D]	NXG33 French Marshals III (Moncey,Davout, Bernadotte, Ney, Oudinot, Serurier.)	
AXE14 Sausage Seat with Riders[A]	NXG34 French Marshals (IV) (St.Cyr, Massena, Mortier, MacDonald, Perigon &Suchet.	
Senior Command Figures.	NXG35 French Personalities (I) (Lasalle, Nansouty, Prince Eugene, St. Sulpice. Dorsenne &Vandamme.)	
This Range provides personalities and Generals for your Napoleonic Range. All of Napoleons Marshals are available as well as other personality figures	Othe French Staff.	
NXG01 Austrian Personalities (6mtd figs){E}	NXG39 French Generals (6figs)[B]	
NXG02 Austrian Generals (6 figs)[B]	NXG40 French Cavalry Generals (6mtd figs 0 {B}	
NXG03 Austrian Colonels in Helmet	NXG41 French ADC's in Shako (6mtd figs) {B}	
NXG04 Austrian Colonels in Shako	NXG42 French ADC's in Busby(6mtd figs){B}	
NXG05 Austrian Colonels in Bicorn	NXG43 French Colonels in Shako	
NXG06 Austrians Colonels in Bearskins		
NXG08 Austrian Cavalry Generals		
NXG09 Russian Personalities		
NXG10 Russian Generals (6 figs)[B]		
NXG11 Russian Colonels in Shako		
NXG12 Russian Colonels in Hat		
NXG13 Russian Colonels in Bicorn		
NXG14 Russian Cavalry Generals		

The Dark Ages.
From the Age of Arthur to the Norman Conquest.

The Age Of Arthur.

PAA001 Romano British Cavalry +Comm.
PAA002 Romano British Spearman +Comm.
PAA003 Romano British Archers
PAA004 Romano British High Command(6) (E)
PAA005 Saxon Upper Class Warriors+Comm.
PAA006 Saxon Lower Class Warriors .
PAA007 Pictish Archers
PAA008 Pictish Spearman
PAA009 Pictish Cavalry
PAA010 Pictish Crossbows & Skirmishers
PAA011 Pictish Chariots (3)
PAA012 Irish Upper Class Warriors
PAA013 Irish Lower Class Warriors.

Carolingians.

The packs in this range should be used in conjunction with items from the PAA range and the DA range to produce a wider selection of Carolingian Troops.
PLC01 Heavy Cavalry
PLC02 Heavy Infantry
PLC03 Armoured Foot Archers.

Asiatic Horse Peoples.

The various tribes in this range fought as allies mercenaries and enemies of the Carolingians, Byzantines and Rus as well as fighting amongst themselves.
AHP001 Mounted Command with Tribal Standards
AHP002 Noble Heavy Cavalry (suitable for all tribes)
AHP003 Pechenegs
AHP004 Avars
AHP005 Bulgars
AHP006 Magyars
AHP007 Slav Infantry with Spears
AHP008 Slav Infantry with Bows
AHP009 Wagon Laager with Defenders
AHP010 Wagon Laager with defenders .

Rus.

DAR01 Axemen
DAR02 Spearman
DAR03 Rus Command
DAR04 Russ Mounted Nobles .

Later Byzantine.

Combining Items from this range and the Belisarian Range enables almost the whole gamut of Byzantine armies From the Battle of Daras up until the Battle of Manzikert to be fielded.
BYZ01 Heavy Infantry Command
BYZ02 First Rank Infantry
BYZ03 Second Rank Infantry
BYZ04 Third Rank Infantry
BYZ05 Heavy Archers
BYZ06 Light Archers
BYZ07 Varangian Guard
BYZ08 Peltastoi
BYZ09 Light Infantry
BYZ10 Armoured Cavalry Command
BYZ11 Klibanophoroi
BYZ12 Kataphraktoi
BYZ13 Heavy Horse Archers
BYZ14 High Command (E)

Somerled the Viking Slayer.

The Northern Isles in the 9th Century. A time and a place of bloody strife, Norseman Irish, Pict and Scot all vying for supremacy.
SVS01 Norsemen Attacking with Axes
SVS02 Norsemen Attacking with Spears
SVS03 Norse Command
SVS04 Mounted Norse Raiders
SVS05 9th-C Irish Warriors with Axes and Command
SVS06 9th-C Scots with Spears and Command
SVS07 9th-C Scots with Axes and Command
SVS08 9th-C Pictish/ Scottish Armoured Noble Cavalry
SVS09 Scots High Command (10figs) (£8)
SVS10 The Slain- Casualty Pack [E]

SVS11 Somerled The Slayer+ Viking King Vignettes £8.00
SVS012 The Long Serpent (Viking Ship+ 20 Crew) [£45] .

Norman, Saxon & Viking.

DA01 Viking Huscarles with Axes
DA02 Viking Huscarles Asst. Wpns.
DA03 Viking Bondi
DA04 Viking Archers
DA05 Viking Raiders [A]
DA06 Viking Command
DA07 Saxon Huscarles
DA08 Saxon select Fyrd
DA09 Saxon great Fyrd
DA10 Saxon Command
DA11 Norman Mounted Knights
DA12 Norman Extra Heavy Knights
DA13 Breton Cavalry/ Mounted Sergeants
DA14 Norman Mounted Command
DA15 Norman Heavy Infantry
DA16 Norman Archers
DA17 Norman Medium Infantry
DA18 Viking Berserker[A]
DA19 Norman Crossbowmen
DA20 Swabian Foot
DA21 Welsh Spearman
DA22 Welsh Archers.

Weapon Packs.

Some packs require the addition of spears etc. These come in 4 different lengths with cast spearpoints.
Packsof 30 @£4.00 per pack.
PSJ001 Pikes
PSJ002 Long Thrusting Spears
PSJ003 Short Thrusting Spears
PSJ004 Javelins .

THE AGE OF REASON.

From the Wars of Marlborough to the American War of Independence.

Wars of Marlborough.

This Range covers the War of the Spanish Succession. Armies for all the major and many of the minor combatants can be built provided that the gamer has done his homework!! Miniatures now packed in 10 infantry or 4 cavalry and **Priced £10.00** unless marked. For this range only MW1 Infantry Command, Suitable for all nationalities. Officers Drums NCOs Standard Bearers 15 figs £12.00
MW02 Infantry in Tricorn Marching
MW03 Infantry in Tricorn Advancing Collarless Coat
MW04 Infantry in Tricorn Advancing Coat with Collar
MW05 Infantry in Tricorn Marching Coat with Collar & Fur Pack
MW06 Infantry in Tricorn Marching Collarless Coat & Belly Box
MW07 Infantry in Tricorn Marching
MW08 Infantry in Tricorn Charging Levelled Bayonet Collarless Coat
MW09 Infantry in Tricorn Advancing Fur Pack
MW10 Infantry in Tricorn Marching Collarless Coat & Gaiters.
MW11 Infantry in Tricorn Marching Collarless Coat Closed.
MW12 Infantry in Tricorn Advancing Collarless Coat closed
MW13 Infantry in Tricorn Standing Belly Box Ribbon right shoulder.
MW14 Infantry in Tricorn Advancing Collar, Fur Pack
MW15 Infantry in Tricorn Charging. Collarless Coat.
MW16 Infantry in Tricorn Advancing Collarless Coat Fur Pack
MW17 Infantry in Tricorn Advancing Collarless Coat, Ribbon both shoulders
MW18 Infantry in Tricorn Advancing Collarless

MW19 Grenadier Adv . Low Metal Front Plate
MW20 Grenadier Marching Low Metal Front Plate
MW21 Grenadier marching Cloth Front & Bag
MW22 Grenadier Marching Cloth Mitre Cap & Gaiters
MW23 Grenadier Marching Fur Cap Low Plate Rear Bag
MW24 Grenadier Advancing Cloth Front Lower Fur Edging & Rear Bag
MW25 Grenadier Standing Rear Bag
MW26 Grenadier Marching Fur Cap Plate
MW27 Grenadier Advancing Fur Cap Plate Rear Bag
MW28 Grenadier Marching Low Front Plate & Bag
MW29 Horse or Dragoon inc Comm
MW30 Cuirassiers in Pot Helmet + Comm.
MW31 Cuirassiers in Tricorn + Comm.
MW32 Heavy Guns & Crews (2 guns & 10 Crew) [£16.00]
MW33 Light Guns & Crews (2 guns & 10 crew) [£16.00]
MW34 Mounted Generals/ Officers in Tricornes [£13.00]
MW35 Mounted Generals/ Officers in Soft Hats [£13.00]
Cossack Wars.
Ride the steppes !! Hear the clash of Steel as the Free Brotherhood fights the Tyrant. This semi historical range depicts the Cossacks as they should have been! However the miniatures are suitable for Cossack units from the time of Peter the Great onwards.
COS01 Vladimir the Turk Slayer [B]
COS02 Ivar Blackheart & Comrades [E]
COS03 Cossack Kings & Generals [E]
COS04 Turash Bulgar & Comrades [E]

COS05 Generals of the Zaporizthi [E]
COS06 Female Cossacks [E]
COS07 Cossacks with Lances
COS08 Cossacks with Sabres
COS09 Cossacks with Firearms
COS10 Dismounted Cossacks
COS11 Cossack Villagers
COS12 Cossacks Celebrating
COS13 Cossack Clergy [£4]
COS14 Cossack Mounted Command
COS15 Cossack Caravan
COS16 Cossack Yurt on Wagon
COS17 Cossack Yurts (3)
The Jacobite Risings.
Hey for Charlie!! A complete range for the 1745 Rising in Scotland. British troops also suitable for the War of Austrian Succession and 7 Years War
British.
JBB01 British Line Advancing incl. Grenadiers
JBB02 British Line March Attack incl. Grenadiers
JBB03 British Line Firing incl. Grenadiers
JBB04 British Line Command [F]
JBB05 Government Highlanders incl. Command
JBB06 Artillery Crews [F]
JBB07 British High Command (E)
JBB08 Dragoons incl. Command
JBB09 Wounded [A]
JBB10 Lying Dead [A]
Jacobites
JBH01 Highlanders with Musket
JBH02 Highlanders with Lochaber Axes
JBH03 Highlanders with Swords
JBH04 Highland Command [F]
JBH05 Lowland Infantry incl. Command
JBH06 Artillery Crews [F]
JBH07 Jacobite High Command (E)

THE AGE OF REASON.

From the Wars of Marlborough to the American War of Independence.

JBH08 Royal Ecosais incl.
Command
JBH09 Irish Piquets inc.
Command
JBH10 Fitzjames Horse
incl. Command
JBH11 Baggots Hussars
incl. Command
JBH12 Prince's Life Guards
incl. Command
JBH13 Wounded [A]
JBH14 Lying Dead [A]
Artillery
Suitable for both sides
JBG01 Coehorn Mortars[G]
JBG02 3pdr. Guns [G]
JBG03 1-1/2 pdr Galloper.
Guns[G]
JBG04 Highland 6pdr. Guns
[G]
JBG05 French 6prd. Guns
[G]
JBG06 British 6pdr. Guns
[G]
**The French and Indian
War.**
The Fight for North
America presented in this
stunning range of miniatures
FIW01 Indians Advancing
with Musket
FIW02 Indians Advancing
with Clubs & Hatchets
FIW03 Indians Firing
Musket
FIW04 Indians Attacking
with Clubs & Hatchets
FIW05 Indians Sneaking &
Chiefs .
FIW06 French Line
Command [A]
FIW07 French Line Infantry
Advancing .
FIW08 French Line Infantry
Marching
FIW09 British Line
Command [A]
FIW10 British Line
Advancing inc. Grenadiers
FIW11 British Line
Marching inc. Grenadiers
FIW12 Provincials &
Civilians.
FIW13 Coureur De Bois
Frontiersmen etc.
FIW14 Highlanders incl.
Command
FIW15 British Light
Infantry inc. Comm.

FIW16 British Artillery (2
guns & Crews)[C]
FIW17 French Artillery (2
guns & Crews)[C]
FIW18 Personalities
(Montcalm, Wolfe etc.) (E)
FIW19 Rangers
FIW20 British Firing Line
FIW21 French Firing Line
FIW22 French Marines
FIW23 Canadian Militia
FIW24 Indians with Long
Canoes (2 canoes)
FIW25 Indians with Short
Canoes (4 canoes)
FIW26 French Trappers
with Long Canoes
FIW27 French Trappers
with Short Canoes
FIW28 Iroquois Indians
with bows.
**The Seven Years War in
Europe**
This Range depicts the
Prussian Army of Frederick
the Great and his Austrian
opponents.
Prussians
SYWP1 Musketeers
Command [A]
SYWP2 Musketeers
Marching
SYWP3 Grenadier
Command [A]
SYWP4 Grenadiers
Marching
SYWP5 Fusiliers Command
[A]
SYWP6 Fusiliers Marching
SYWP7 Dragoon Command
SYWP8 Dragoon Troopers
SYWP9 Cuirassier
Command
SYWP10 Cuirassier
Troopers
SYWP11 Hussar Command
SYWP12 Hussar Troopers
SYWP14 Artillery Crews
SYWP15 Prussian Generals
& Personalities[E]
SYWP16 12pdr. Cannons &
Howitzers (4 and 2)
SYWP17 6pdr. Cannons &
Howitzers (4 and 2)
SYWP18 Hussars in Fur Cap
Command
SYWP19 Hussars in Fur
Caps Troopers
TE01 18th C Limbers

Austrians

SYWA1 German
Musketeers Command[A]
SYWA2 German
Musketeers
SYWA3 German Grenadier
Command [A]
SYWA4 German Grenadiers
SYWA5 Hungarian
Musketeer Command [A]
SYWA6 Hungarian
Musketeers
SYWA7 Hungarian
Grenadier Command [A]
SYWA8 Hungarian
Grenadiers
SYWA9 Dragoons
Command
SYWA10 Dragoon Troopers
SYWA11 Cuirassier
Command
SYWA12 Cuirassier
Troopers
SYWA13 Hussar Command
SYWA14 Hussar Troopers
SYWA15 Artillery Crews
SYWA16 Austrian Generals
& Personalities [E]
SYWA17 3pdr Cannons &
Howitzers (4 and 2)
SYWA18 6pdr. Cannons &
Howitzers (4 and 2)
SYWA19 12pdr. Cannons
& Howitzers (4 and 2)
SYWA20 Grenzer

The American War of Independence.

A large range from this
popular period. The German
Mercenaries who fought for
the British can be made by
using the Prussians from the
Seven Years War Range.
AWI01 Continental Line
Command [A]
AWI02 Continental Line
March Attack, Stockings,
Bicorne.
AWI03 Continental Line
March Attack, Stockings
,Hat
AWI04 Continental Line
Advancing
Stockings,Bicorne.
AWI05 Continental Line
Advancing Stockings, Hat
AWI06 Continental Line
March Attack,Gaiters
Bicorne.

THE AGE OF REASON.

From the Wars of Marlborough to the American War of Independence.

AWI07 Continental Line
March Attack Gaiters Hat.
AWI08 Continental Line
Advancing, Gaiters Bicorné.
AWI09 Continental Line
Advancing ,Gaiters, Hat
AWI10 Continental Line
March Attack, Trousers,
Bicorné.
AWI11 Continental Line
March Attack, Trousers Hat.
AWI12 Continental Line
Advancing , Trousers
Bicorné
AWI13 Continental Light
Infantry Advancing Caps
inc. Command.
AWI14 Continental Firing
Line Bicorné
AWI15 Continental Line
Advancing, Hunting Shirt
,Bicorné inc. Command.
AWI16 Continental Line
Advancing . Hunting Shirt
,Hat inc. Command.
AWI17 British Infantry
Command [A]
AWI18 British Infantry
March Attack
AWI19 British Infantry
Advancing
AWI20 British Firing Line
AWI21 British Grenadiers.
March Attack inc.
Command.
AWI22 Highlanders incl.
Command – Later uniform.
AWI23 Highlander
Grenadiers incl. Command
AWI24 British Light
Infantry inc Command.
AWI25 British Light
Infantry in cap incl.
Command
AWI26 British Line
Infantry at the Ready
AWI27 Continental Firing
Line Hat
AWI28 Continental Light
Infantry.Laced Cap inc
Command
AWI29 Continental
Marines incl. Command
AWI30 Continental Firing
Line. Hunting Shirt,
Bicorné inc. Command.
AWI31 Continental Firing
Line. Hunting Shirt Hat inc.
Command.

AWI32 Continental
Riflemen in Hunting Shirts.
Skirmishing.
AWI33 Continental
Artillery 2 guns & ten
crew.[C]
AWI34 Rhode Island
Artillery. 2 guns and ten
crew. [C]
AWI35 British Artillery. 2
guns and ten crew.[C]
AWI36 British Light
Dragoons inc. Command.
AWI37 Tarletons Legion
Cavalry inc. Command.
AWI38 Continental Light
Dragoons incl. Command
AWI39 Continental
Mounted Colonels [B]
AWI40 British Mounted
Colonels [B]
AWI41a Minutemen Firing
AWI41b Minutemen
Advancing
AWI42 Continental
Personalities Mounted [E]
AWI43 British
Personalities Mounted [E]
AWI44 2nd Connecticut
Light Horse incl. Command
AWI45 Foreign Generals
(contains Personalities for
both sides)[E]
AWI46 Rhode Island
Negro Infantry
AWI47 Dismounted
General Staff
AWI48 Lauzans Legion
Cavalry
AWI49 Negro Troops in
Bicornés
AWI50 French Infantry
incl. Comm. & Grenadiers
in Hats
AWI51 French Infantry
incl. Command &
Grenadiers in Bearskins
AWI52 Queen's Rangers
inc. Command Grenadiers
& Highland Company.
AWI53 Tarleton's Legion
Infantry.
AWI54 Hesse -Cassel
Jagers incl. Command[A]
AWI55 British Line
Infantry incl. Command
£22.00
AWI56 Continental Line
Infantry incl. Command
£22.00

NOTE packs AWI55 and
AWI56 contain figures
exclusive to these packs ie
they are NOT repackaged
figure from other packs but
are different figures.

The Middle Ages.

From the Crusades to the Wars of the Roses.

The Crusades.

This range enables the creation of armies for all the major Crusades to the Holy land as well as the Turkish and Arab armies that opposed them.

DAC01 12th C Mounted Knights
 DAC02 Knight Templars in Surcoat
 DAC03 Knight Hospitallers in robes
 DAC04 Mounted Turcoples
 DAC05 Armoured Crossbowmen
 DAC06 Armoured Infantry
 DAC07 Crusader Mounted Command inc. Lionheart
 DAC08 Monks and Pilgrims
 DAC09 Dismounted Knights late 12th Cent.
 DAC10 Turcoman Horse Archers
 DA011 Ghulam Heavy Cavalry with bow
 DAC12 Arab Armoured Cavalry
 DAC13 Bedouin Light Cavalry
 DAC14 Sudanese Archers
 DAC15 Sudanese Spearmen
 DAC16 Muslim Infantry Militia Spearmen.
 DAC17 Muslim Infantry Archers
 DAC18 Muslim Mounted Command inc. Saladin
 Dac19-23 are in early 13th Century armour and Surcoats with Housed Horses for 19-22
 DAC019 Knights/open Hand
 DAC020 Knights with Axes
 DAC021 Knights with Swords
 DAC022 Knights with Maces & War Hammers
 DAC023 Dismounted Knights (for DAC 19-22).

The Mongols in Europe.

This extensive range covers not only the Mongol invasions of Eastern Europe in the mid 13th centuries but also the wars of the German Empire, the Teutonic Knights and the Wars of the

States of Eastern Europe. By careful selection of packs from this and the Crusades Range it is also possible to Game the wars of Western Europe such as the Barons Wars in England
 ME01 Mongol Mounted Command
 ME02 Mongol Light Cavalry/ Bows
 ME03 Mongol Light Cavalry/ Javelins
 ME04 Mongol Light Cavalry/ Swords
 ME005 Mongol Heavy Cavalry
 ME06 Mongol Extra Heavy Cavalry
 ME007 Mongol Auxiliary Foot Archers
 ME08 Mongol Auxiliary Spearmen (Koreans)
 ME09 Mongol Foot Command
 ME10 Mongol Bolt Shooter (x4 + Crew)
 ME11 Dismounted Mongol Cavalry
 ME12 Teutonic Knights Command
 ME13 Teutonic Mounted Sergeants
 ME14 Polish Knights/ Lances
 ME15 Polish Knights /Swords
 ME16 Polish Knights /Maces
 ME17 Polish Knights/Axes
 ME18 Polish Mounted Retainers
 ME19 Hungarian Knights with Lances
 ME20 Hungarian Knights with Swords
 ME21 Hungarian Knights with Maces
 ME22 Hungarian Knights with Axes
 ME23 Hungarian Mounted Retainers
 ME24 German Mounted Knights / Open Hands
 ME025 German Mounted Knights with Swords
 ME026 German Mounted Knights with Maces
 ME027 German Mounted Knights with Axes

ME028 Cuman Light Cavalry
 ME29 Russian Armoured Cavalry
 ME31 Polish Armoured Infantry
 ME32 Russian Town Militia
 M03 Eastern European Peasant Archers.
 ME34 Eastern European Peasant Infantry/spears
 ME36 Dismounted German Knights
 ME37 Lithuanian Light Cavalry
 ME38 Lithuanian Infantry
 ME39 Hungarian Mounted Command
 ME40 Polish Mounted Command
 ME41 German Armoured Infantry
 ME42 German Armoured Crossbowmen .
 Needless to say any pack Called "German" will also double as Teutonic Knights and Vice- versa.

Samurai.

This rang are essentially Samurai of the Mongol invasions period (except for the musketeers) and Can be used in Conjunction with the Mongols from the ME range.
 SUM01 Samurai Foot Command
 SUM02 Samurai Swordsmen
 SUM03 Samurai Spearmen
 SUM04 Samurai Archers
 SUM05 Samurai Mounted Command
 SUM06 Samurai Mounted Swordsmen
 SUM07 Samurai Mounted Spearmen
 SUM08 Samurai Mounted Archers
 SUM09 Ashigaru Spearmen
 SUM10 Ashigaru Archers
 SUM11 Peasant Infantry
 SUM12 Warrior Monks
 SUM13 Ninja
 SUM14 'The Seven Samurai'
 SUM15 High Command
 SUM16 Infantry with Naginata

The Middle Ages.

From the Crusades to the Wars of the Roses.

SUM17 Villagers
SUM18 The War Lord
SUM19 Ashigaru
Musketeers.

Revolting Peasant Mobs.

A Range of Rascally
Rebellious Rustics suitable
for Dark Age to Early
Renaissance periods.
RPM01 Revolting Peasant
Leaders
RPM02 Revolting Peasants
with Scythes & Pitchforks
RPM03 Revolting Peasants
with Sticks & Stones
RPM04 Revolting Peasants
Looting & Pillaging
RPM05 Revolting Women
& Children
RPM06 Middle Eastern
Peasant Mob.

The Hundred Years War.

The ultimate Medieval
Conflict- a series of Wars
from 1336- 1453, primarily
between England and
France but also involving
Scotland, Spain , The Low
Countries and The German
Empire. The range is split
into 2 major parts reflecting
the changing appearance of
the soldiers in over a
century.

Part One The Crecy War.

HCW01 English
Longbowmen
HCW02 Mounted English
Hoibilar Archers
HCW03 Mounted English
Knights
HCW04 Dismounted
English Knights
HCW05 Mounted Hobilars
HCW06 Dismounted
Hobilars
HCW07 Welsh Infantry
HCW08 English
Dismounted Command[F]
HCW09 English Mounted
Command
HCW10 English
Personalities
HCW11 Genoese
Crossbowmen
HCW12 French Mounted
Knights

HCW13 French Mounted
Knights
HCW14 Dismounted
French Knights
HCW15 Dismounted
French Knights
HCW16 French Pavesier
HCW17 Breton Bidets
HCW18 Mounted German
Knights
HCW19 Dismounted
German Knights
HCW20 Flemish
Comminal Infantry
HCW21 Spanish Mounted
Knights
HCW22 Spanish Jinetes
HCW23 Spanish Slingers &
Javelinmen
HCW24 Scottish Mounted
Knights
HCW25 Scottish
Dismounted Knights
HCW26 Scottish Spearmen
HCW27 Scottish
Highlanders & Islemen
HCW28 Casualties[A]
HCW29 French or Spanish
Militia Infantry
HCW30 French Mounted
Command
HCW31 French
Dismounted Command[F]
HCW32 Siege Engineers
HCW33 Jacquaine (armed
peasants)
HCW34 French
Personalities .

Part Two The Agincourt War.

HAW01 English
Longbowmen
HAW02 English Mounted
Archers
HAW03 English Billmen
HAW04 Mounted English
Men-at-Arms
HAW05 Dismounted
English Men-at-Arms
HAW06 French
Crossbowmen
HAW07 French Mounted
Men-at-Arms
HAW08 French
Dismounted Men-at-Arms
HAW09 Mounted French
Grossvarlates
HAW10 Burgundian
Handgunners

HAW11 Mounted
Crossbowmen
HAW12 Artillery Crews F
HAW13 Dismounted
Command[F]
HAW14 Mounted
Command
HAW15 English
Personalities
HAW16 French
Personalities- inc Joan Of
Arc.

Medieval Siege Equipment.

Arrange of Engines of War
to Complement All our
medieval Ranges. For
Bombards and” Gonnes “
use Wars of the Roses
Equipment (WRE) codes.
OGSE01 Penthouse and
Ram
OGSE02 Large Trebuchet
OGSE03 Siege Tower
OGSE04 Onager (A)
OGSE05 Crow (A)
OGSE06 Cheveau-de-frize
(12) (A)
OGSE07 Ballista (2) (A)
OGSE08 Palisades (10)(B)
OGSE09 Wheeled Mantlets
(4) (A)
OGSE10 Siege Ladders
(10)(A)
OGSE11 Incendiary
Wagons (2) (C)
OGSE12 Empty Wagons
with Oxen (2)(C)
OGSE13 Large Swinging
Mantlets (3) (A)
OGSE14 Planked Roadway
(for Engines etc)6 pieces
&2 pulleys (F).

Dracula and the Turkish Frontier.

This Unique and exciting
range depicts Eastern
European Armies of the 14th
and 15th centuries. Including
Vlad “the Impaler” and his
Transylvanians. And also
Poles, Hungarians,
Hussites, Teutonic Knights
and other who fought, not
only amongst themselves
but both with and against
the Ottoman Turks. Figures
vfrom other Ranges can be
used to add even more

The Middle Ages.
From the Crusades to the Wars of the Roses.

variationeg HCW, haw
 &WOR ranges. For Guns
 etc use WRE codes.

DIF01 Hungarian Knights
 14th-C
 DIF02 Hungarian Infantry
 Archers 14th-C
 DIF03 Hungarian Infantry
 Spearmen
 DIF04 Hungarian Horse
 Archers
 DIF05 Cuman Horse
 Archers
 DIF06 Hungarian Knights
 15th-C
 DIF07 Hungarian Hussars
 15th-C
 DIF08 Transylvanian
 Handgunners
 DIF09 Transylvanian
 Halberdiers
 DIF10 Romanian Infantry
 Archers
 DIF11 Romanian Light
 Cavalry
 DIF12 Moldavian Cavalry
 DIF14 Bosnian
 Crossbowmen
 DIF15 Transylvanian
 Peasant Infantry
 DIF16 "Black Army"
 Armoured Infantry
 DIF17 Voynuk Infantry
 with Halberds
 DIF18 Artillery Crews (for
 guns etc use WRE codes)
 DIF19 Hussite Cavalry
 DIF20 Hussite
 Crossbowmen
 DIF21 Hussite 1&2 Man
 Handgun s
 DIF22 Hussite Flailmen
 DIF23 Hussite War Wagons
 (2 per pack)[£22]
 DIF24 Hussite Palisade
 Guns & Crews
 DIF25 Bohemian Infantry
 Archers
 DIF26 Bohemian Town
 Militia
 DIF27 Italian Condottiere
 Cavalry
 DIF28 Polish Knights 15th-
 C
 DIF29 Polish Mounted
 Retainers
 DIF30 Polish Town Militia
 with Command

DIF31 Lithuanian "Boyar"
 Heavy Cavalry
 DIF32 Tartar Cavalry
 DIF33 Tartar Infantry
 DIF34 Teutonic Knights
 Cavalry/ Caparisoned
 Horses
 DIF35 Teutonic Knights
 Crossbowmen
 DIF36 Teutonic Knights
 Heavy Infantry
 DIF37 Eastern European
 Personalities (incl.
 Vlad)[£14]
 DIF38 Hussite Gun Wagons
 (2per pack)[£22]

The Wars of The Roses

Not only does this fine
 range provide the miniatures
 for the series of Civil wars
 in England in the fifteenth
 Century but also for most
 Fourteenth Century Western
 European Armies Such as
 the French or the
 Burgundians.
 WOR01 Mounted
 Command
 WOR02a Knights/ Lance/
 Fully Armoured Horse.
 WOR02b Knights / Lance/
 Frontally Armoured Horse.
 WOR02c Knights /Lance/
 Unarmoured Horse.
 WOR03a Knights/Mace/
 Fully Armoured Horse.
 WOR03b Knights/Mace
 /Frontally Armoured Horse.
 WOR03c Knights/Mace/
 Unarmoured Horse.
 WOR04a Knights/Axe
 /Fully Armoured Horse.
 WOR04b Knights/ Axe
 /Frontally Armoured Horse.
 WOR04c Knights / Axe /
 Unarmoured Horse.
 WOR05a Knights/ Sword /
 Fully Armoured Horse.
 WOR05b Knights / Sword /
 Frontally Armoured Horse.
 WOR05c Knights /Sword /
 Unarmoured Horse.
 WOR06 Foot Command
 WOR07 Dismounted
 Knights/ Men at Arms
 WOR08 Billmen in Livery
 Coats
 WOR09 Longbowmen in
 Livery Coats

WOR10 Crossbowmen
 WOR11 Handgunners
 WOR12 Mounted Hobilars
 WOR13 Militia
 Longbowmen
 WOR14 Militia Billmen
 WOR15 Artillery Crews
 WOR16 Wounded and
 Dead (A)
 WOR17 Welsh Spearmen
 WOR18 Flemish Pikemen
 WOR19 Irish Kern
 WOR20 Irish Galloglauch
 WOR21 Irish Cavalry
 WOR22 Scots Spearmen
 WOR23 Personalities (F)
 WOR24 Civilians with Ox
 drawn Cart.

Wars Of The Roses

Equipment.

A range of Guns and
 Bombards suitable for most
 Medieval Armies.
 WRE01 Heavy Bombard
 with Mantlet (1)[G]
 WRE02 Medium Bombard
 with Mantlet (1)[G]
 WRE03 Light Bombards
 (2)[G]
 WRE04 Light Guns (2)[G]
 WRE05 Ribauldequin
 (2)[G]
 WRE06 Guns on
 Bergundian Carriage (2)[G]
 WRE07 Organ Guns (2)[G]
 WRE08 Light Horse Drawn
 Guns [G]
 WRE09 Archer Stakes
 WRE10 Pavises [F]

The Twentieth Century. The First World War.

Figures packed in 10s unless marked. Pack price £10.00 unless marked.

All troops in steel helmets mid to late war uniform.

Germans.

WW1-100 Inf.Command.
WW1-101 Inf. Advancing.
WW1-102 Heavy machine guns & crews (2)
WW1-103 Casualties.
WW1- 104 Trench Raiders & Flamethrowers.
WW1-105 Special Characters (5) £5.00
WW1-106 '08/15 LMG's.
WW1-107 Stormtroops
WW1-108 Inf. in Gas Masks.
WW1-109 Tank crew (5) {£5.00}.
WW1-110 Listening party (4){£5.00}
WW1-111 Signal party & runners (4){£5.00}
WW1-112 Cavalry (10) (£23.00)
WW1-113 Stretcher bearers (5){£5.00}.
WW1-114 Downed pilots (3) {£3.00}
WW1-115 Light Minenwerfer & crews.
WW1-116 Heavy Minenwerfers/crews
WW1-118 77mm Field gun & crew.
WW1-119 A7V Tank (Resin & metal kit.)(£25.00)
WW1-120 Reservists in Picklehaube.

The French.

WW1-200 Inf.Command.
WW1-201 Inf.Advancing.
WW1-202 Heavy machine guns & crews.(B)
WW1-203 Casualties.
WW1-204 Trench fighters.
WW1-205 Special Characters(5) {£5.00}
WW1-206 Light machine gun teams.
WW1 207 Infantry w/Hand & Rifle grenades.
WW1-208 Inf. in Gas Masks.
WW1-209 Tank Crew (5) £5.00

WW1-210 Listening party.periscopes.(4){£5.00}.
WW1-211 Signal party.runners (4){£5.00}.
WW1-212 Mounted cavalry (10) £23.00.
WW1-213 Stretcher bearers (5) {£5.00}.
WW1-214 Downed pilots (3){£3.00}.
WW1-215 Light trench mortars& crews.
WW1-216 Heavy trench mortars/crews.
WW1-217 37mm Light support guns/crews.
WW1-218 75mm Field gun &crew.
WW1-220 Renault FT17 tank (METAL KIT) (£20)
WW1-221 St Chamand tank(£20)

The British Army.

WW1-300 Inf.Command.
WW1-301 Inf.Advancing.
WW1-302 Heavy machine guns& crews.
WW1-303 Casualties.
WW1-304 Trench fighters.
WW1-305 Special Characters(5)
WW1-306 Lewis gunners.
WW1-307 Infantry w/Hand & Rifle grenades.
WW1-308 Highlanders.
WW1-309 Infantry in Gas Masks.
WW1-310 Tank Crew (7)
WW1-311 Listening party ..(4){£5.00}
WW1-312 Signal party/ runners (4){£5.00}
WW1-313 Mounted cavalry (10) (£23.00)
WW1 314 Stretcher bearers (5){£5.00}
WW1-315-Downed pilots (3) {£3.00}
WW1-316 Light trench mortars / crews.
WW1-317 Heavy trench mortars/crews
WW1-318 Whippet light Tank (£20)
WW1-319-18pdr Field gun & crew.
WW1-320 Mark IV Tank (parts for both male & female) (£25.00)

WW1-321 Lanchester Armoured Car £20.00
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The Americans.

WW1-400 Inf. Command.
WW1-401 Inf.Advancing.
WW1-402 Heavy machine guns & crews .
WW1-403 Casualties.
WW1-404 Trench fighters.
WW1-405 Special Characters(5) {£5.00}
WW1-406 Sgt York with prisoners.
WW1-407 BAR gunners.
WW1-408 Infantry w/Hand & Rifle grenades.
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WW1-410 Infantry in Gas Masks.
WW1-411 Listening party/ periscopes (4){£5.00}.
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WW1-417 37mm trench guns/crews.
WW1-418 75mm Field gun & crew.
WW1-419 Light machine gun teams.

The Russians.

WW1-600 Infantry Command -summer dress
WW1-601 Infantry advancing -summer dress
WW1-602 Machine guns & crews -summer dress.
WW1-603 Infantry Command Winter Dress.
WW1-604 Infantry Advancing Winter Dress.
WW1-605 Machine Guns & Crews Winter Dress.
WW1-606 Casualties
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The Twentieth Century.
The First World War.

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WW1-613 Russian 37mm
Mortars & Crews

25mm First World War

Italians.

Pack price £9.00

**Pack contents 10 infantry
figures or 2 machine guns
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WW1-700 Infantry in
Helmet including
Command.

WW1-701 Machine Guns /
crews in Helmet.

WW1-702 Alpini infantry
with Command.

WW1-703 Alpini Machine
guns and crews.

WW1-704 Infantry in Caps
with Command.

WW1-705 Machine
guns/crews in cap.

WW1-706 Bersagliere
infantry with Command.

WW1-707 Bersagliere
machine guns and crews.

Serbians.

WW1-800 Serbian Infantry
with Command.

WW1-801 Serbian machine
guns and crews

Montenegrins.

WW1-900 Infantry with
Command.

WW1-901 Machine guns
and crews.

Austrians.

WW1-1000 Infantry with
Command.

WW1-1001 Machine guns
and crews.